

# Matlab Array and Matrix Manipulations and Graphics

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# Objectives of the Handout

- To illustrate examples of matrix manipulation in MATLAB
- To learn some of the basic plotting functions in MATLAB
- Just for the fun of learning something new (the most important reason)

# Basic Matrix Manipulation

- Matlab basic rules are derived from Linear Algebra

$$\text{Let } A = \begin{bmatrix} 4 & 3 & 4 \\ 4 & 6 & 8 \\ 3 & 6 & 6 \end{bmatrix} \text{ and } b = \begin{bmatrix} 35 \\ 22 \\ 40 \end{bmatrix}$$

$$A = [4 \ 3 \ 4; 4 \ 6 \ 8; 3 \ 6 \ 6];$$

$$b = [35 \ 22 \ 40]';$$

$$y = A*b;$$

Results in column vector y,

$$y = \begin{bmatrix} 366 \\ 592 \\ 477 \end{bmatrix}$$

## Example # 1: Solution of Linear Equations

- Linear equations are important in many engineering problems (optimization, structures, transportation, construction, etc.)

Suppose we want to solve the set of linear equations:

$$4x_1 + 3x_2 + 4x_3 = 35$$

$$4x_1 + 6x_2 + 8x_3 = 22$$

$$3x_1 + 6x_2 + 6x_3 = 40$$

Then in matrix form we have:

$$Ax = b$$

# Example # 1: Solution of Linear Equations

where:

$$A = \begin{bmatrix} 4 & 3 & 4 \\ 4 & 6 & 8 \\ 3 & 6 & 6 \end{bmatrix}, x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \text{ and } b = \begin{bmatrix} 35 \\ 22 \\ 40 \end{bmatrix}$$

Using MATLAB this can be solved using the operator \

$$x = A \backslash b$$

% Solution of linear equations

$A = [4 \ 3 \ 4; 4 \ 6 \ 8; 3 \ 6 \ 6]; b = [35 \ 22 \ 40]'; x = A \backslash b;$

“Backslash”  
operator

# Example # 1: Solution of Linear Equations

Yields the following answer for x,

```
x =
 12.0000
 15.6667
-15.0000
```

*% Another solution of the linear equations*

```
A = [4 3 4; 4 6 8; 3 6 6]; b = [35 22 40]';
```

```
x = inv(A)*b;
```

This gives the same result taking the inverse of A

# Array vs. Matrix Operations

- MATLAB differentiates between array and matrix operations
- **Matrix operations** apply to matrices using Linear Algebra rules (hence also called Scalar operations)
  - An example of this is solving a set of linear equations as shown in the previous example
- **Array operations** apply when you want to do element by element calculations on a multi-dimensional array
  - An example of this is calculating the deflection of a cantilever beam problem as shown next

# Examples of Matrix Operations

Let matrix  $A = [3 \ 3 \ 3 ; 2 \ 2 \ 2; 1 \ 1 \ 1]$  and  $B = [3 \ 4 \ 5]'$

Valid matrix operations are:

$$c = A^2$$

$$d = A * A$$

$$e = A * B$$

$$f = A * 3$$

$$g = A + 5$$



# Array Operations Nomenclature

- Array operators have a period in front of the operand (e.g., `.*`)

- For example:

```
x = 0:0.05:8;
```

```
y = sin(x^2)*exp(-x);
```

Creates a vector x with cell values from 0 to 8 at steps 0.05

- Will not execute correctly because the manipulation of array x requires a period in front of the `*` and `^` operands
- The following statements will work:

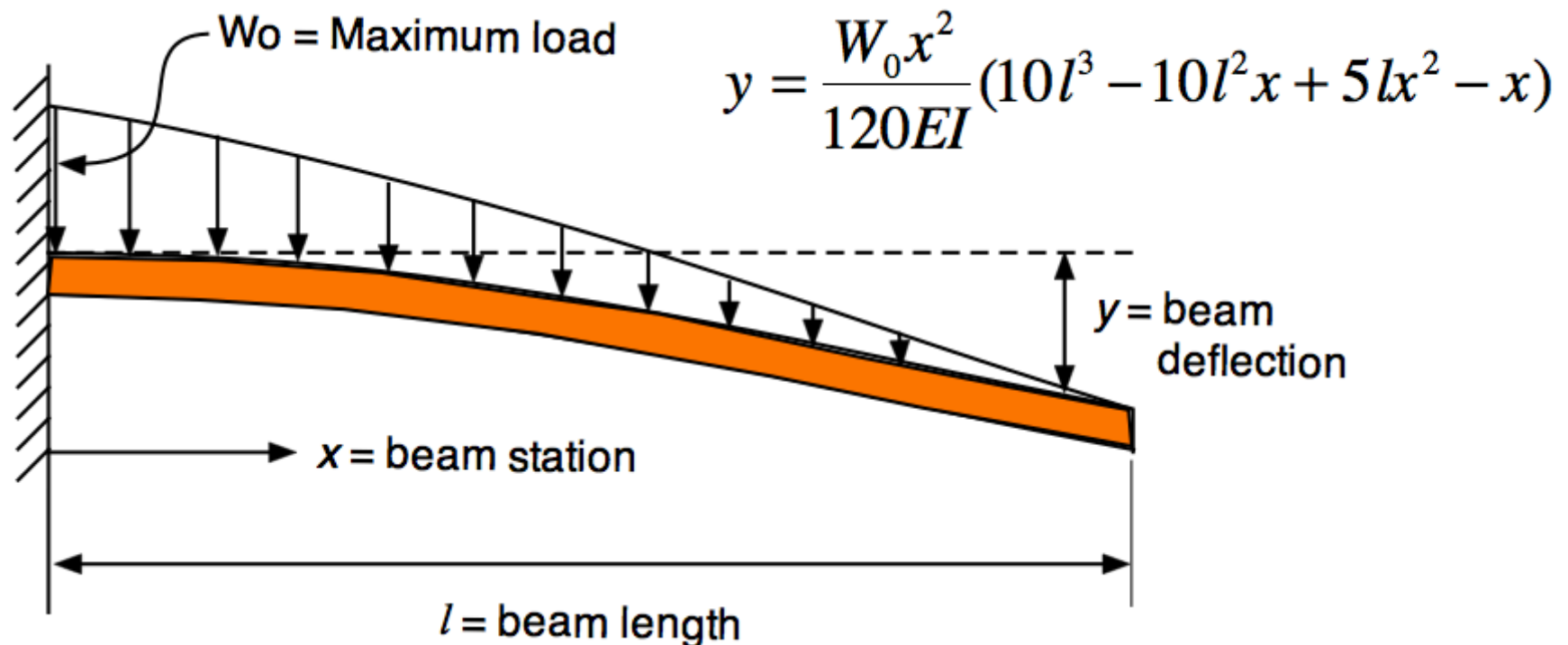
```
x = 0:0.05:8;
```

```
y = sin(x.^2).^*exp(-x);
```

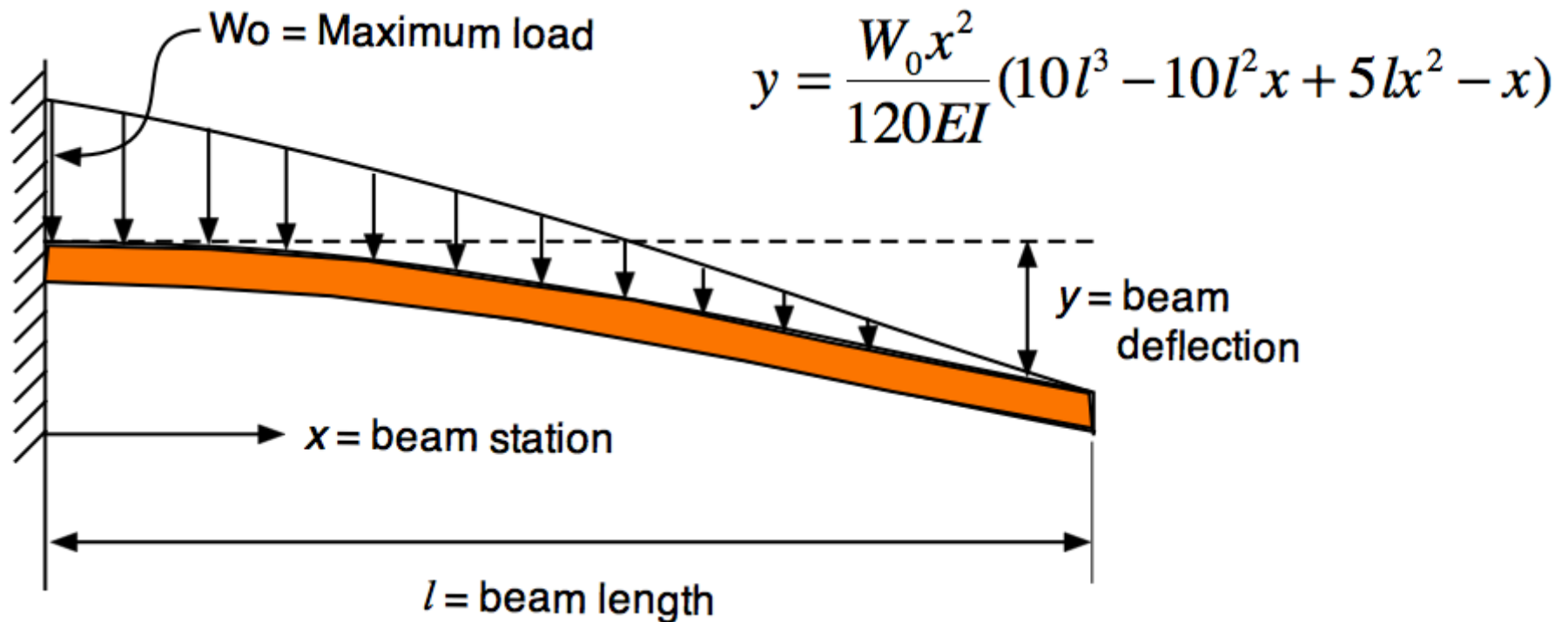
Note the `(.)` in front of the operands

# Example # 2 : Cantilever Beam Calculations

- A cantilever beam with a uniformly varying load is shown below
- We would create a simple Matlab script to estimate the beam deflection for any station ( $x$ ) along the beam
- The formula to estimate the deflection is:



## Example # 2 : Cantilever Beam Calculations (cont.)



$y =$  deflection of the beam at station  $x$  (m)

$E =$  Young's modulus ( $\text{N/m}^2$ )

$I =$  beam moment of inertia ( $\text{m}^4$ )

$x =$  beam station (m)

# Example # 2 : Cantilever Beam Matlab Script

```

1  % Scrip to calculate the deflection (y) of a cantilever beam
2  % subject to a linearly decreasing load (W)
3  % A. Trani (October 10, 2013)
4
5  % W = load at station x (N/m)
6  % Wo = maximum load at station x=0 (N/m)
7  % E = Modulus of elasticity (N/m-m)
8  % I = Moment of inertia (m-m-m-m)
9  % x = beam station = distance from datum point (wall) to any point on the
10 %   beam (m)
11 % l = beam length (m)
12 % y = beam deflection at any station (m)
13
14 % Deflection equation
15 % y = -Wo * x.^2 / (120*E * I * length_of_beam) .* (10 * length_of_beam^3 ...
16 %   - 10 * length_of_beam^2 .*x + 5 * length_of_beam .* x.^2 - x.^3);
17
18 % Beam properties
19
20 - Wo = 6000;           % Newtons/m
21 - E = 200e9;          % N/m-m - value for Steel = 200e9
22 - I = 0.001;         % meters to the fourth power
23 - length_of_beam = 9; % meters
24
25 - x = linspace(0,length_of_beam,100); % 100 points to the end of the beam
26
27 % Calculate deflection to the beam at any point in the beam length
28
29 - y = -Wo * x.^2 / (120*E * I * length_of_beam) .* (10 * length_of_beam^3 ...
30 %   - 10 * length_of_beam^2 .*x + 5 * length_of_beam .* x.^2 - x.^3);
31

```

## Example # 2 : Cantilever Beam Matlab Script (cont.)

```

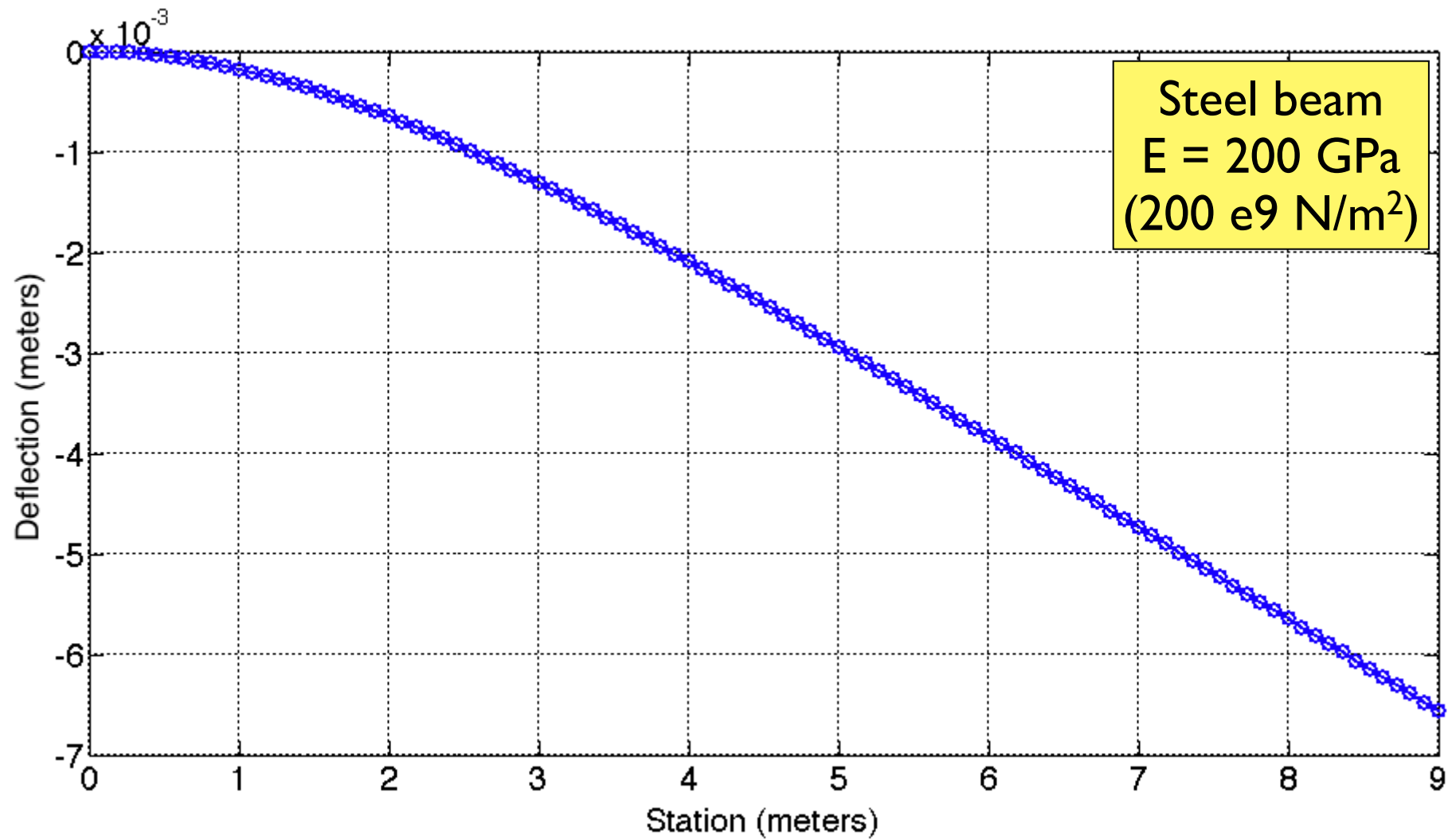
27 % Calculate deflection to the beam at any point in the beam length
28
29 y = -Wo * x.^2 / (120*E * I * length_of_beam) .* (10 * length_of_beam^3 ...
30     - 10 * length_of_beam^2 .*x + 5 * length_of_beam .* x.^2 - x.^3);
31
32 % Plot the deflection
33
34 figure
35 plot(x,y,'^b')
36 xlabel('Station (meters)')
37 ylabel('Deflection (meters)')
38 grid

```

Note the use of (.) in front of the operands

Ellipses is used in Matlab to indicate a continuation statement

# Example # 2 : Cantilever Beam Output Plot (beam deflection)



# Observations

```

25 - x = linspace(0,length_of_beam,100);      % 100 points to the end of the beam
26
27 % Calculate deflection to the beam at any point in the beam length
28
29 - y = -Wo * x.^2 / (120*E * I * length_of_beam) .* (10 * length_of_beam^3 ...
30     - 10 * length_of_beam^2 .*x + 5 * length_of_beam .* x.^2 - x.^3);
31
  
```

- A vector  $\mathbf{x}$  is defined using the “**linspace**” function (linearly spaced vector) (see line 25 above)
- **linspace** (starting point, ending point, no. of points)
- Since  $\mathbf{x}$  is a vector with 100 elements, vector  $\mathbf{y}$  (deflection) is automatically set by Matlab to have 100 elements
- The period before  $*$  and  $^$  operands is needed to tell Matlab to do element by element computations while calculating  $\mathbf{y}$

# Array Operators

Operation	MATLAB Operators
Array multiplication	<code>.*</code>
Array power	<code>.^</code>
Left array division	<code>.\</code>
Right array division	<code>./</code>
Matrix multiplication	<code>*</code>
Matrix power	<code>^</code>
Matrix division	<code>/</code>
Left matrix division	<code>\</code>

Use these to do basic operations on arrays of any size



## Array Manipulation Tips

Always define the size of the arrays to be used in the program (static allocation)

- Define arrays with zero elements (defines statically array sizes and thus reduces computation time)

```
»d=zeros(1,3)
```

```
d =
```

```
    0    0    0
```

```
»c=ones(1,3)
```

```
c =
```

```
    1    1    1
```

## Array Manipulation Tips

Sample of for-loop without array pre allocation

Example:

```
tic;  
for i=1:1:10e6;  
    d(i) = sin(i) ;  
end  
t=toc;  
disp(['Time to compute array ', num2str(t), ' (seconds)'])
```

**Time to compute array 5.2982 (seconds)**

Times calculated using a Mac Book Air (10.8.5 OS and i7 Processor)

## Array Pre allocation

Array pre allocation saves time because MATLAB does not have to dynamically change the size of each array as the code executes

```
d=zeros(1,10e6); % pre allocates a vector with zeros
tic;
for i=1:1:10e6;
    d(i) = sin(i) ;
end
t=toc;
disp(['Time to compute array ', num2str(t), ' (seconds)'])
```

**Time to compute array 1.395 (seconds)**

Times calculated using a Mac Book Air (10.8.5 OS and i7 Processor)

## Vector Operations in MATLAB

The following script is equivalent to that shown in the previous page.

```
tic;  
i=1:1:10e6;  
    d = sin(i);  
t=toc;  
disp(['Time to compute array ', num2str(t), ' (seconds)'])
```

**Time to compute array 0.90465 (seconds)**

Note: MATLAB vector operations are optimized to the point that even compiling this function in C/C++ offers little speed advantage (10-15%).

Times calculated using a Mac Book Air (10.8.5 OS and i7 Processor)

## Comparison of Results

The following table summarizes the array manipulation results

Procedure	CPU Time <sup>a</sup> (seconds)	Ratio <sup>b</sup>
<b>Standard for-loop</b>	5.29820	1.00
<b>Array Pre allocation</b>	1.39500	1.54
<b>Vectorization</b>	0.90465	5.85

a. Times calculated using a Mac Book Air (10.8.5 OS and i7 Processor)

b. Higher ratio means faster execution times

# Vectorization Issues

- To illustrate with a numerical example instances where vectorization is not possible unless the problem is partitioned into two sub-problems
- Problem partitioning to speed up computations

# Example # 3: Beam Problem

- Consider the following beam loading condition

$$R = W \left( \frac{3b^2L - b^3}{2L^3} \right)$$

$$R_1 = W \left( \frac{3aL^2 - a^3}{2L^3} \right)$$

At  $x$ : when  $x < a$

$$V = R$$

At  $x$ : when  $x > a$

$$V = R - W$$

At point of load:

$$M (\text{max}) = Wa \left( \frac{3b^2L - b^3}{2L^3} \right)$$

At fixed end:

$$M_1 (\text{max}) = WL \left( \frac{3b^2L - b^3}{2L^3} \right) - W(L - a)$$

At  $x$ : when  $x < a$

$$M = Wx \left( \frac{3b^2L - b^3}{2L^3} \right)$$

At  $x$ : when  $x > a$

$$M = Wx \left( \frac{3b^2L - b^3}{2L^3} \right) - W(x - a)$$

At  $x$ : when  $x = a = 0.414L$

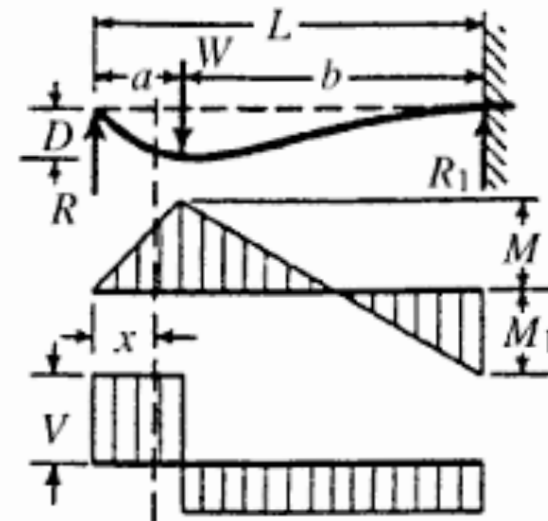
$$D (\text{max}) = 0.0098 \frac{WL^3}{EI}$$

At  $x$ : when  $x < a$

$$D = \frac{1}{6EI} \left[ \frac{3RL^2x - Rx^3}{3W(L-a)^2x} \right]$$

At  $x$ : when  $x > a$

$$D = \frac{1}{6EI} \left[ \frac{R_1(2L^3 - 3L^2x + x^3) - 3Wa(L-x)^2}{3} \right]$$



# Observations

- The beam deflection and moment formulas change as the station changes from left to right (i.e.,  $x < a$  or  $x > a$ )
- Handling two distinct formulas requires a branching statement (like an IF statement in the computations)

At  $x$ : when  $x = a = 0.414L$

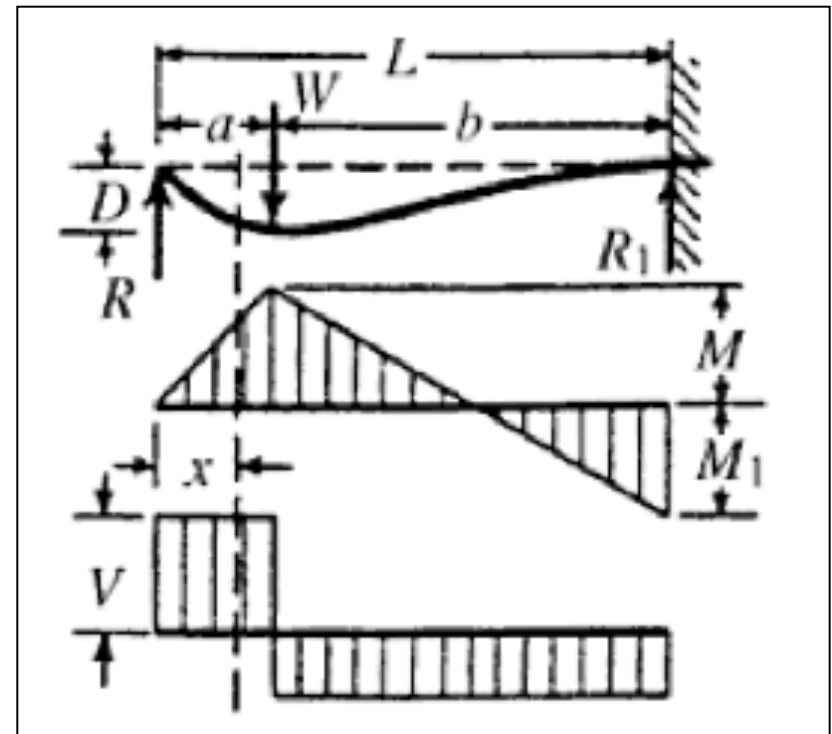
$$D (\text{max}) = 0.0098 \frac{WL^3}{EI}$$

At  $x$ : when  $x < a$

$$D = \frac{1}{6EI} \left[ \frac{3RL^2x - Rx^3}{3W(L-a)^2x} \right]$$

At  $x$ : when  $x > a$

$$D = \frac{1}{6EI} \left[ \frac{R_1(2L^3 - 3L^2x + x^3) -}{3Wa(L-x)^2} \right]$$



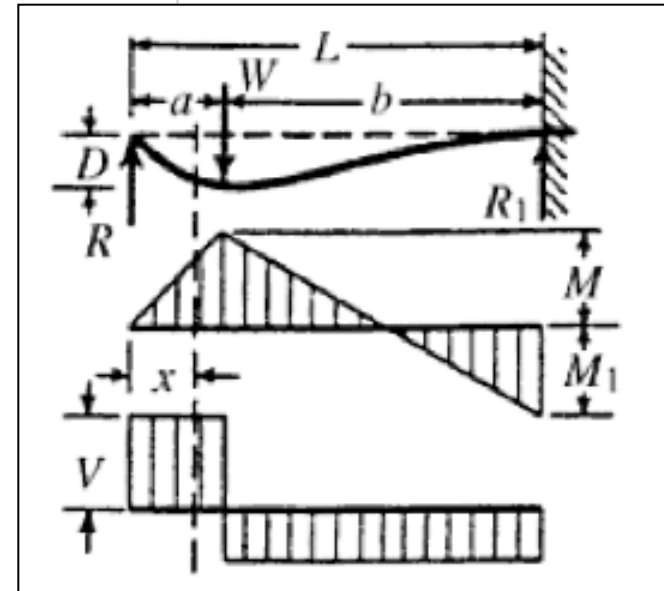


# Matlab Script (with Branching)

```

1 % Calculates the reaction and shear diagram of the beam
2 % beam is cantilever on one side and supported on the other side
3 % A. Trani (October 11, 2013)
4
5 % Given the following quantities:
6
7 % W = 2000 lb
8 % a = 50 in
9 % b = 120 in
10 % L = a + b
11 % I = 120 in-in-in-in
12 % E = 29e6 lbf/in-in
13
14 W = 2000; % load in pounds
15 a = 50; % left distance from load to single support (in)
16 b = 150; % right distance from load to cantilever section (in)
17 L = a + b; % total beam length (in)
18 I = 50; % beam moment of inertia (in-in-in-in)
19 E = 29e6; % Young's modulus (psi)
20
21 % Calculate the Reaction forces
22
23 R = W * (3*b^2*L-b^3) / (2*L^3); % reaction at support
24 R1 = W * (3*a*L^2-a^3) / (2*L^3); % reaction at wall

```

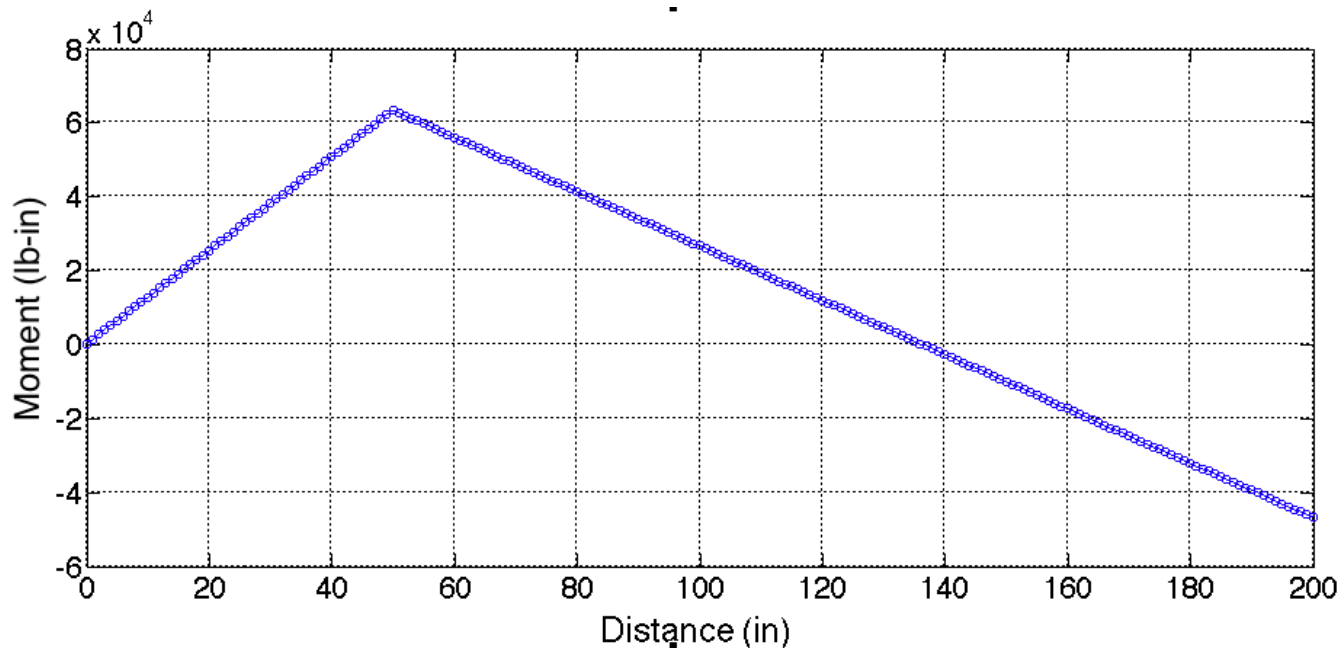
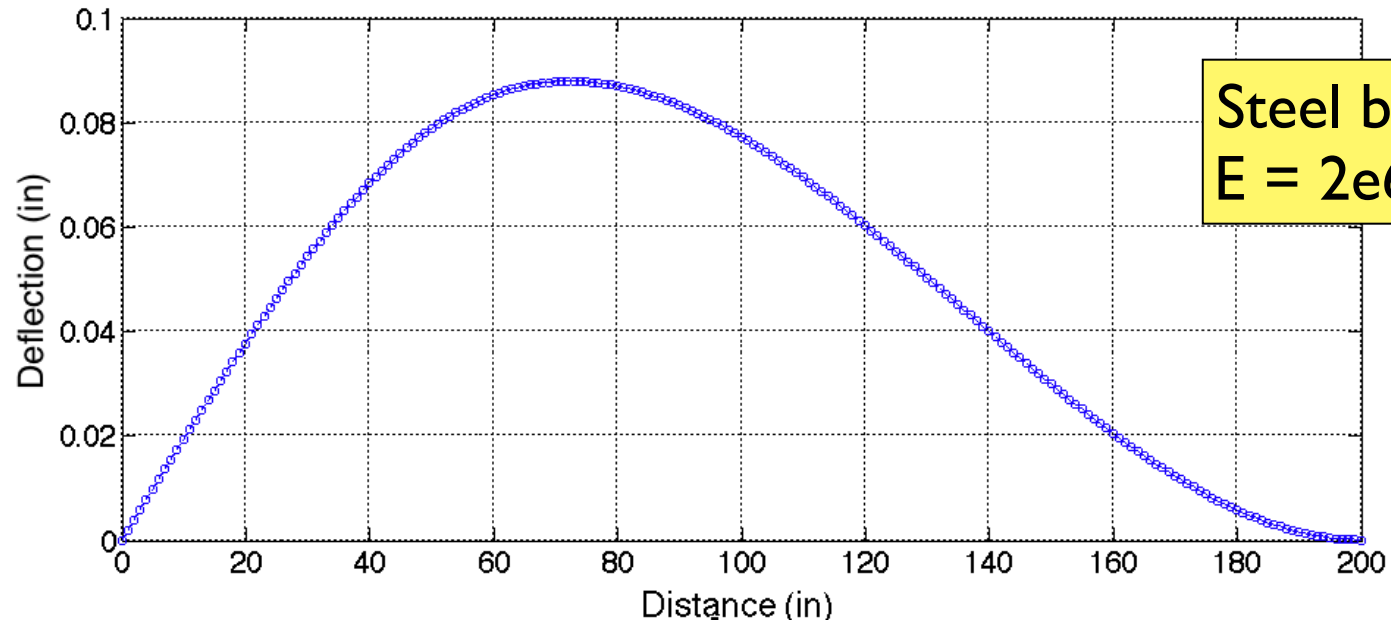


# Matlab Script (Branching - cont.)

```

26 - counter = 1;           % keeps track of the station count
27
28 - % Start loop to compute Moments (M)
29
30 - for x = 0:1:L
31 -     if x < a
32 -         Moment(counter) = W * x * (3*b^2*L - b^3) / (2*L^3);
33 -         Deflection(counter) = 1/ (6*E*I) *(3*R *L^2 * x - R * x^3 - 3 *W *(L-a)^2 * x);
34 -     else
35 -         Moment(counter) = W * x * (3*b^2*L - b^3) / (2*L^3) - W*(x-a);
36 -         Deflection(counter) = 1/ (6*E*I) *(R1 *(2*L^3 - 3*L^2*x + x^3) - 3*W*a*(L-x)^2);
37 -     end
38 -     distance(counter) = x;
39 -     counter = counter + 1;
40 - end
41
42 - figure
43 - plot(distance,Moment,'o--')
44 - xlabel('Distance (in)')
45 - ylabel('Moment (lb-in)')
46 - grid
  
```

# Example # 3 : Beam Deflection



## Graphs in MATLAB

There are many ways to build plots in MATLAB. Two of the most popular procedures are:

- 1) Using built-in MATLAB two and three dimensional graphing commands
- 2) Use the **MATLAB Handle Graphics** (object-oriented) procedures to modify properties of every object of a graph

Handle Graphics is a fairly advanced topic that is also used to create Graphic User Interfaces (GUI) in MATLAB. For now, we turn our attention to using Matlab built-in two and three graphics.

## Plots Using Built-in Functions

MATLAB can generally handle most types of 2D and 3D plots without knowing Handle Graphics

- 'plot' command for 2D plots
- 'plot3d' for 3D plots
- Use 'hold' command to superimpose plots interactively or when calling functions
- Use the 'zoom' function to dynamically resize the screen to new [x,y] limits
- Use the 'subplot' function to plot several graphs in one screen

## Basic Plots in MATLAB

Two-dimensional line plots are easy to implement in MATLAB

```
% Sample line plot
x=0:0.05:5;
y=sin(x.^1.8);
plot(x,y);           % plot command

xlabel('x')          % builds the x label
ylabel('y')          % builds the y label
title('A simple plot') % adds a title
grid                 % adds hor. and vert.
                    % grids
```

Try this out now.

## Other Types of 2-D Plots

<b>bar</b>	bar plot
<b>fplot</b>	simple plot of one variable (x)
<b>semilogx and semilogy</b>	semilog plots
<b>loglog</b>	logarithmic plot
<b>polar</b>	polar coordinates plot
<b>plotyy</b>	dual dependent variable plot
<b>errorbar</b>	error bar plot
<b>hist</b>	histogram plot

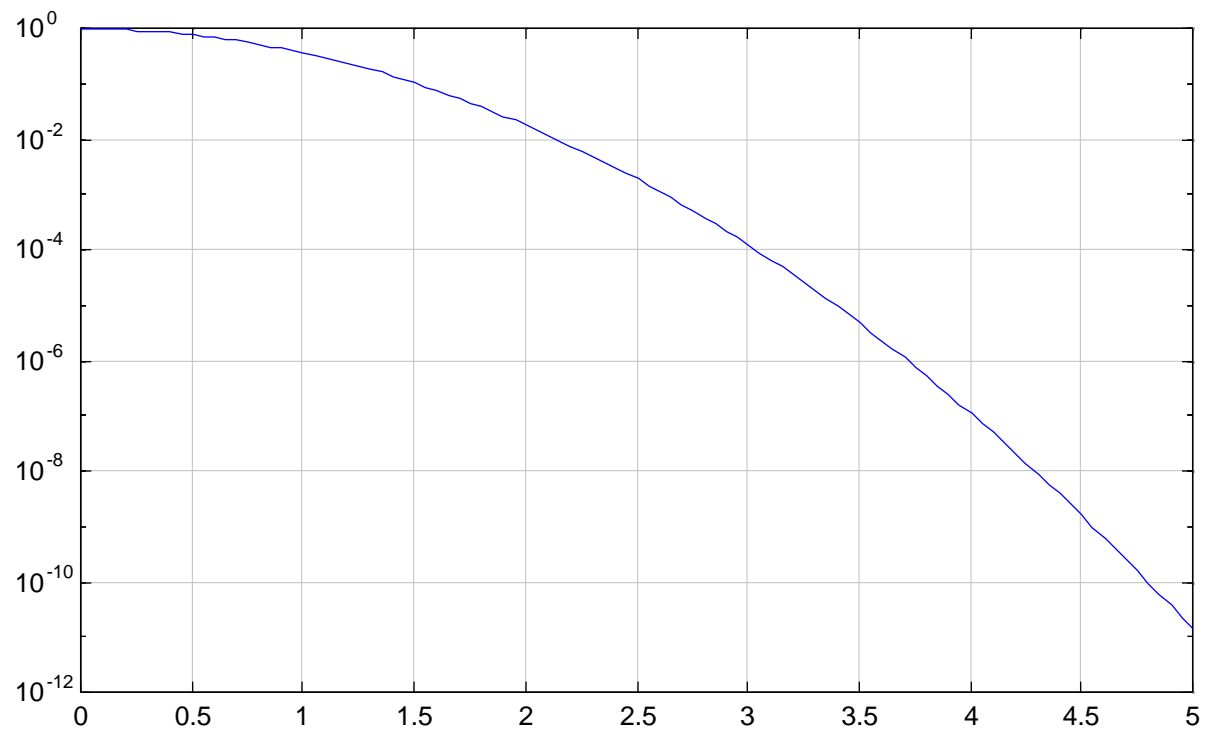
## More 2D Plots

<b>stem</b>	generates stems at each data point
<b>stairs</b>	discrete line plot (horizontal lines)
<b>comet</b>	simple animation plot
<b>contour</b>	plots the contours of a 2D function
<b>quiver</b>	plots fields of a function



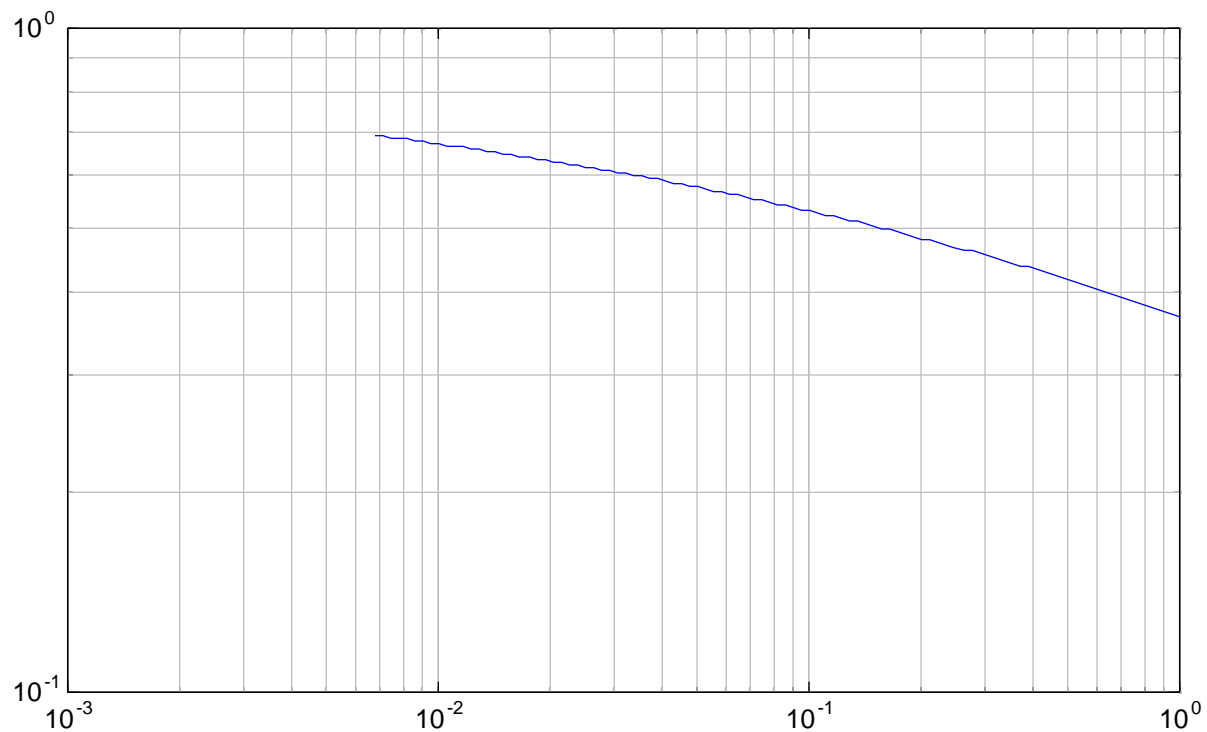
## Sample 2D Plots (semilog plot)

```
x=0:0.05:5;  
y=exp(-x.^2);  
semilogy(x,y); grid
```



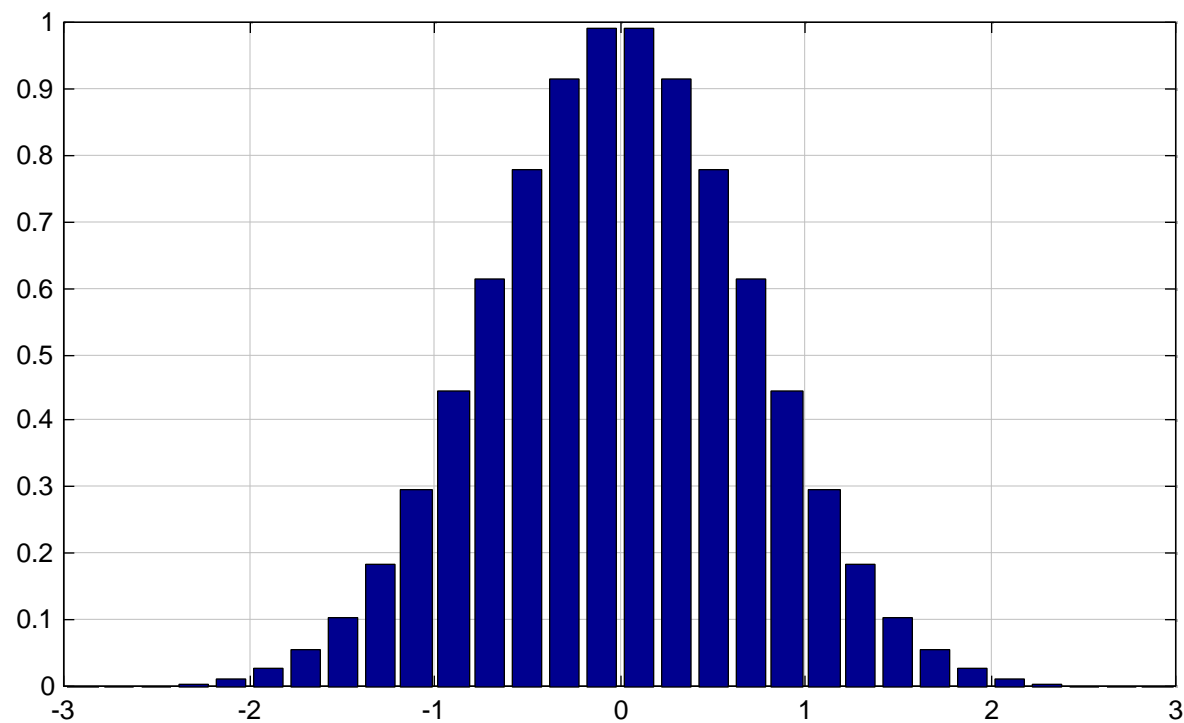
## Sample 2D Plots (loglog plot)

```
x=0:0.05:5;  
y=exp(-x.^2);  
loglog(x,y); grid
```



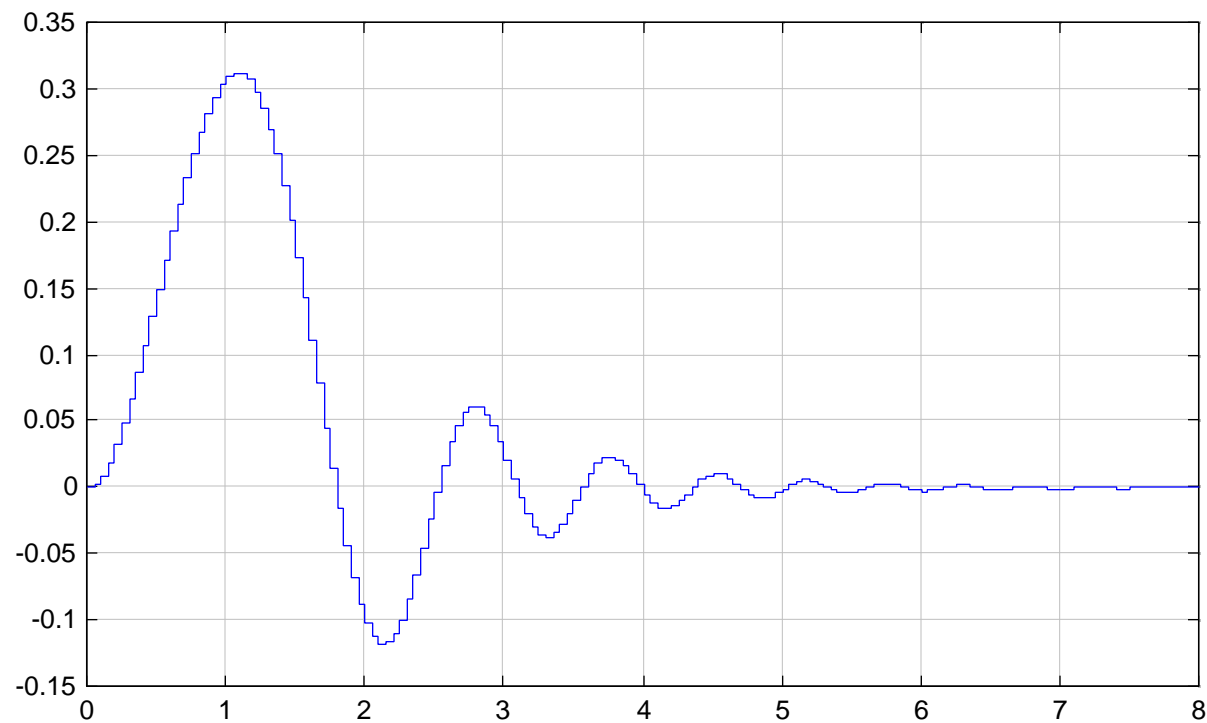
## Sample 2D Plots (bar plot)

```
x = -2.9:0.2:2.9;  
bar(x,exp(-x.*x));  
grid
```



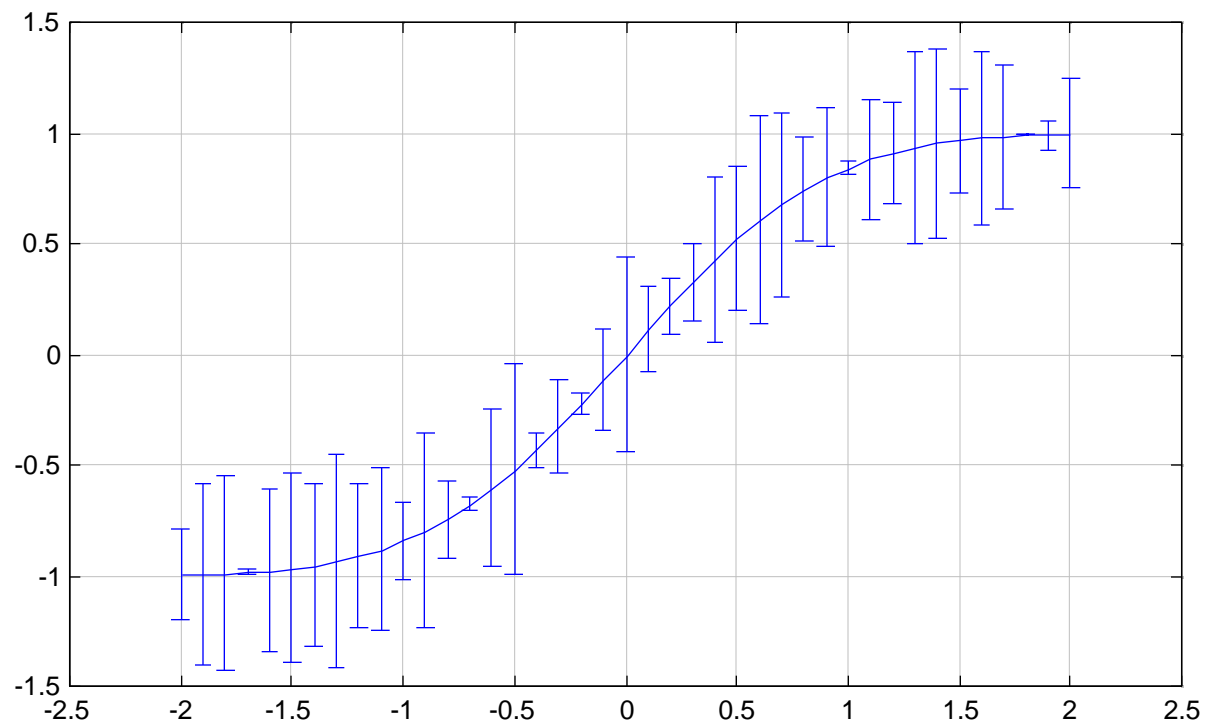
## Sample 2D Plots (stairs plot)

```
x=0:0.05:8;  
stairs(x,sin(x.^2).*exp(-x));  
grid
```



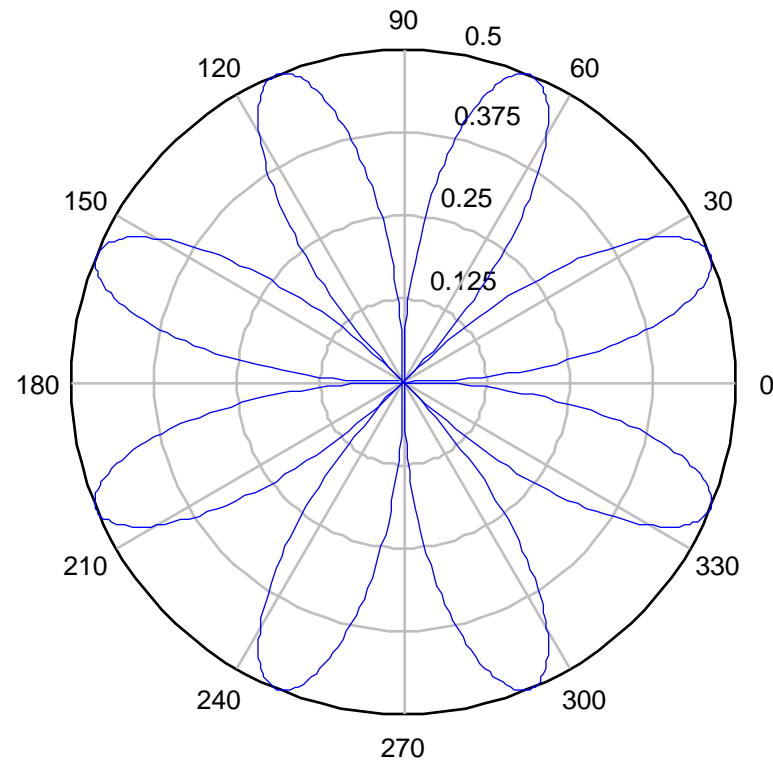
## Sample 2D Plots (errorbar plot)

```
x=-2:0.1:2;  
y=erf(x);  
e = rand(size(x))/2; errorbar(x,y,e); grid
```



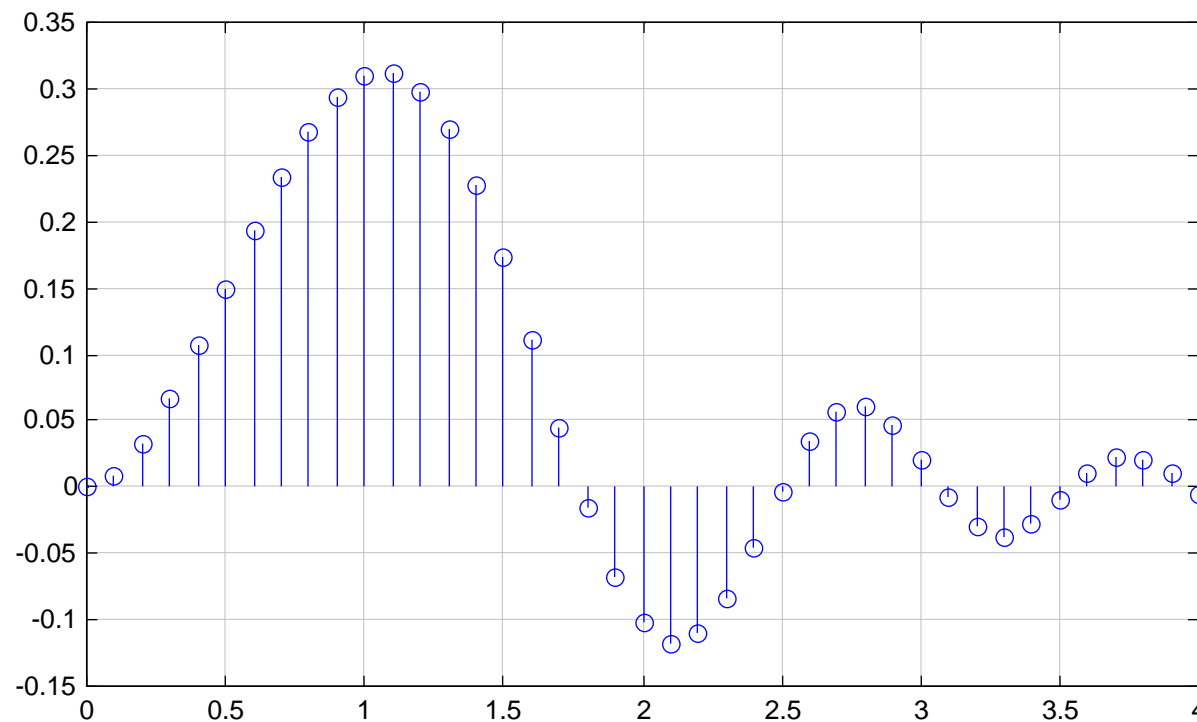
## Sample 2D Plots (polar plot)

```
% Polar plot  
t=0:.01:2*pi;  
polar(t,sin(2*t).*cos(2*t));
```



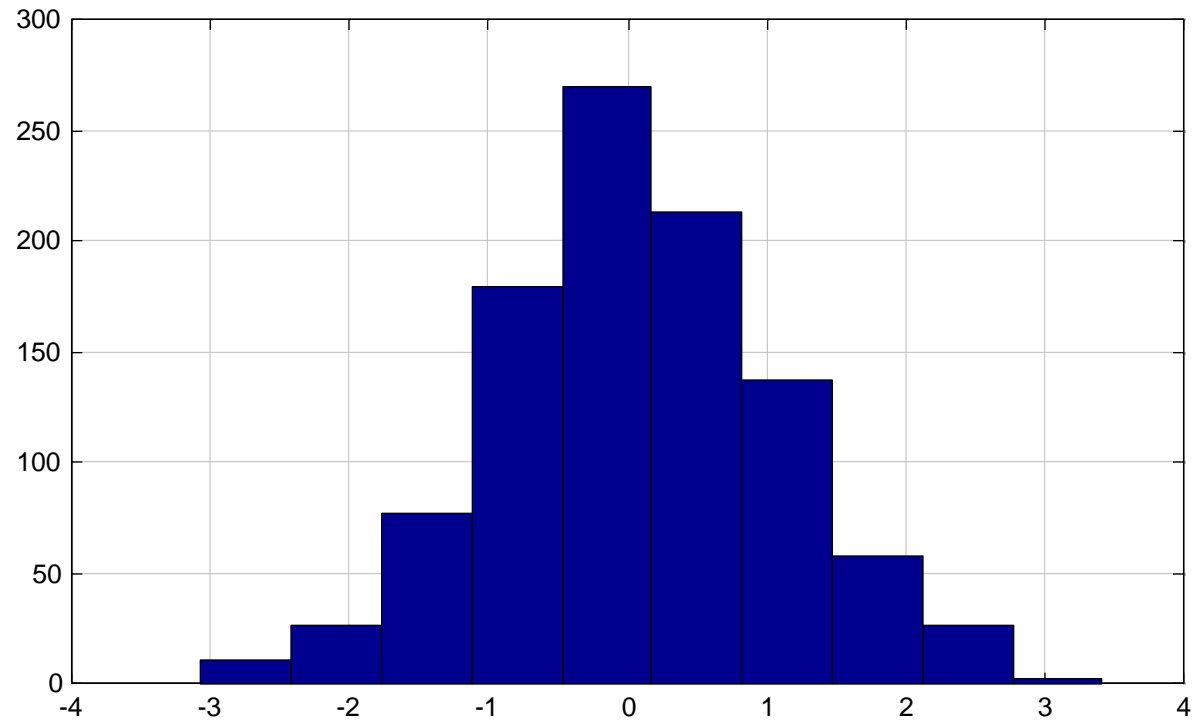
## Sample 2D Plots (stem plot)

```
x = 0:0.1:4;  
y = sin(x.^2).*exp(-x);  
stem(x,y); grid
```



## Sample 2D Plots (Histogram)

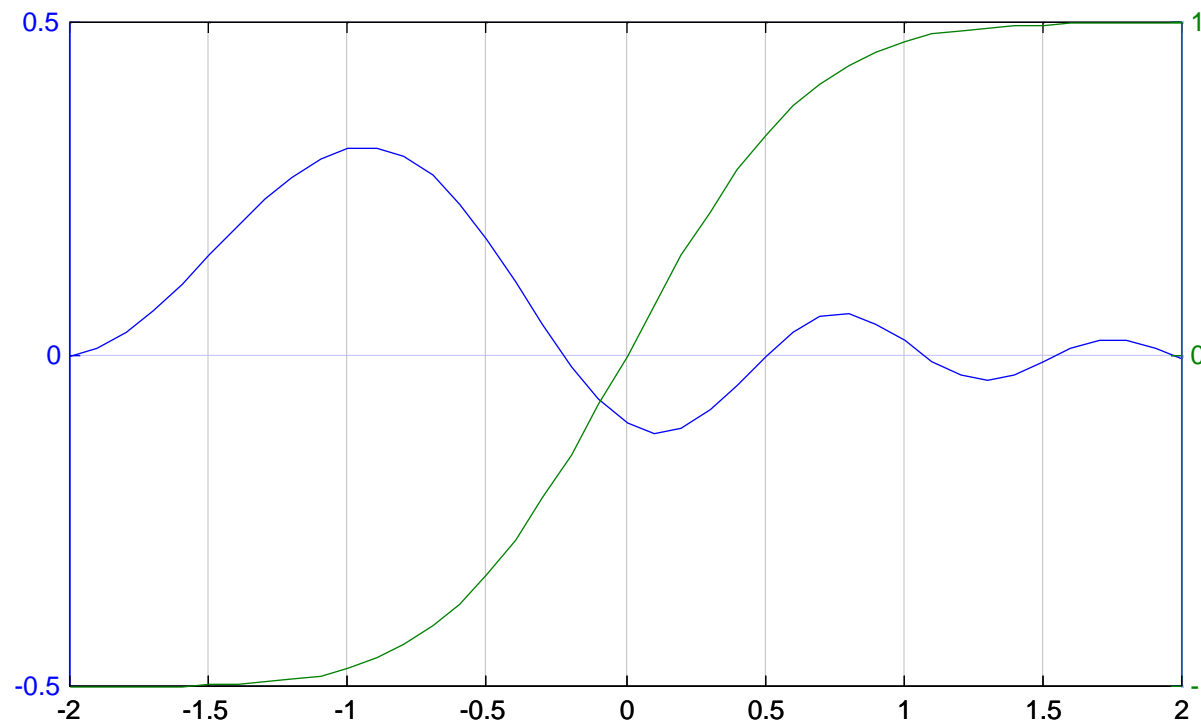
```
x=randn(1,1000);  
hist(x);  
grid
```





## Sample 2D Plots (plotyy)

```
x=-2:0.1:2; y1=erf(x);  
y2=erf(1.35.*x);  
plotyy(x,y,x,y2);grid
```



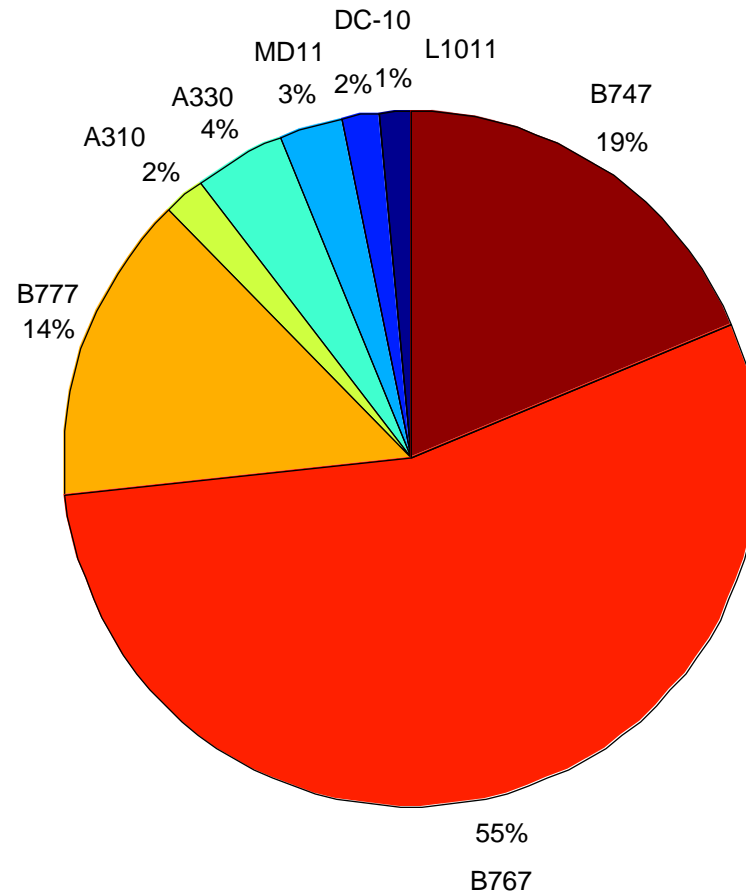
## Sample 2D Plot (pie plot)

In this example we demonstrate the use of the `gtext` function to write a string at the location of the mouse

```
acft = char('A310','A330','MD11','DC-10', 'L1011',...  
           'B747','B767','B777');  
numbers=[12 15 24 35 16 120 456 156];  
pie(numbers)  
for i=1:8                                % array of strings  
    gtext(acft(i,:));                    % get text from char variable  
end  
title('Aircraft Performing N. Atlantic Crossings')
```

# Resulting Pie Plot

## Aircraft Performing N. Atlantic Crossings



## Quiver Plot

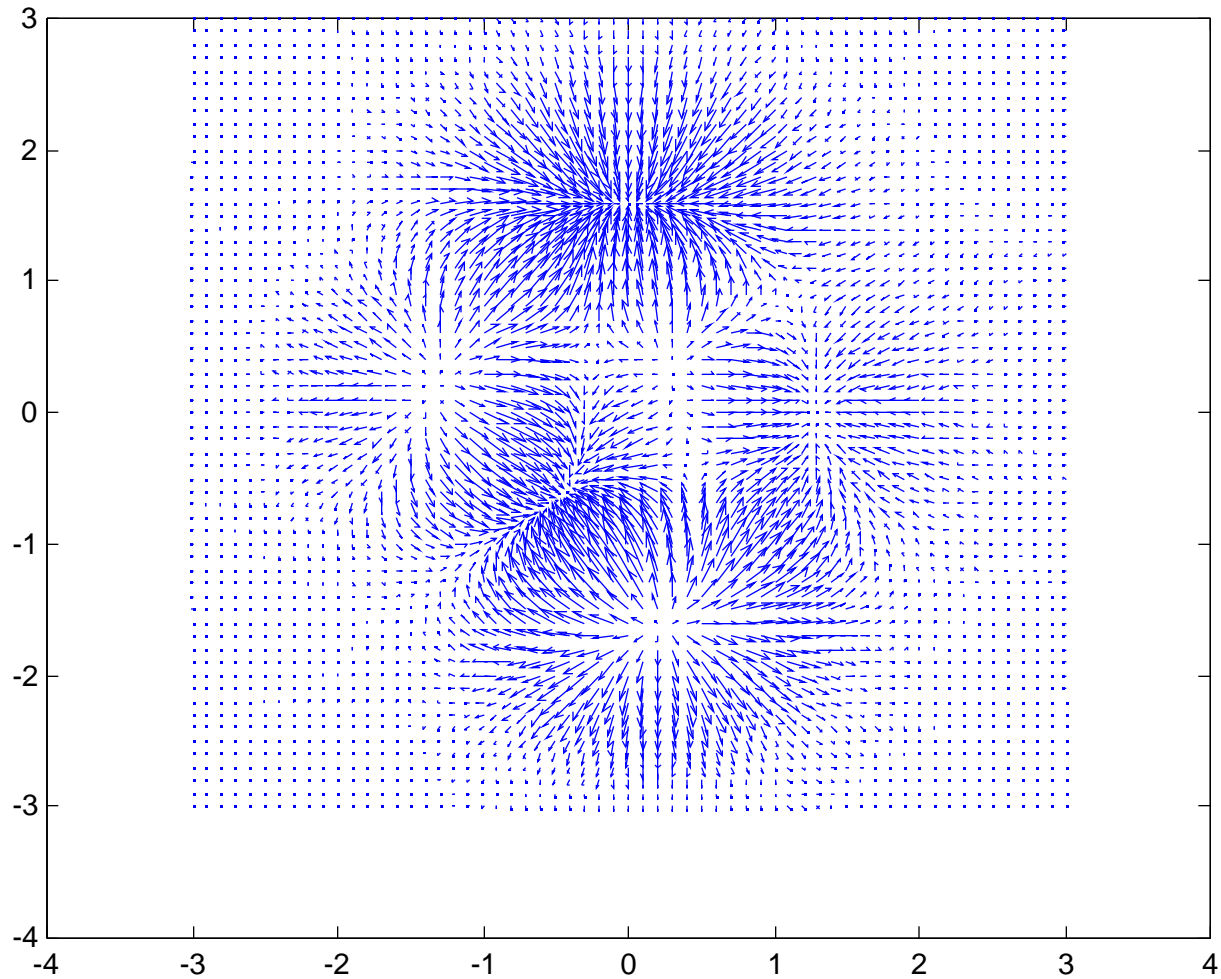
The quiver plot is good to represent vector fields.

In the example below a quiver plot shows the gradient of a function called 'peaks'

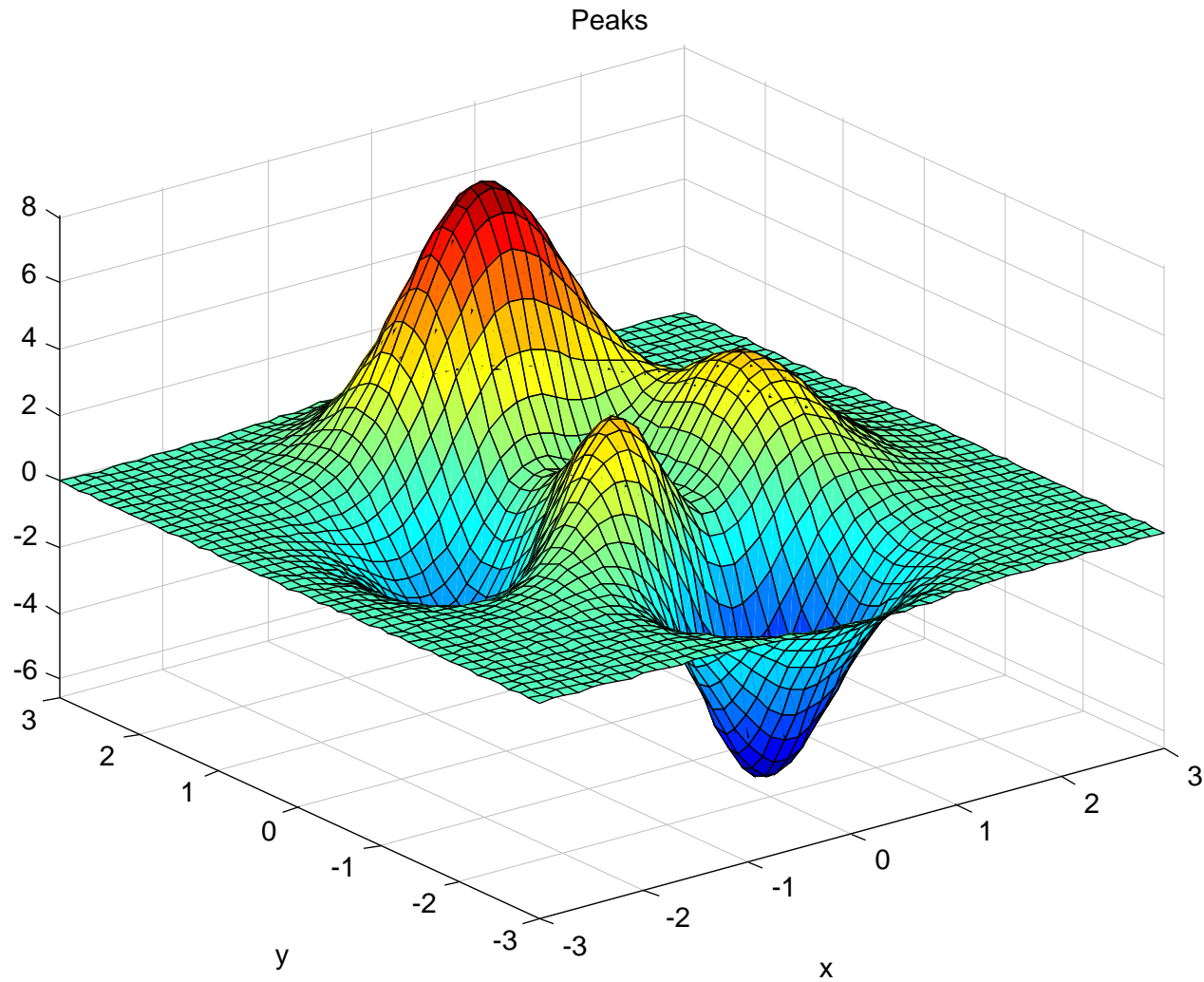
```
t=-3:1:3;  
[x,y]=meshgrid(t,t);  
z= 3*(1-x).^2.*exp(-(x.^2) - (y+1).^2) ...  
   - 10*(x/5 - x.^3 - y.^5).*exp(-x.^2-y.^2) ...  
   - 1/3*exp(-(x+1).^2 - y.^2);  
[dx,dy]=gradient(z,.2,.2);  
quiver(x,y,dx,dy,3)
```

Note: 'peaks' is a built-in MATLAB function

# Quiver Plot of 'Peaks' Function



# 3D Representation of the Peaks Function

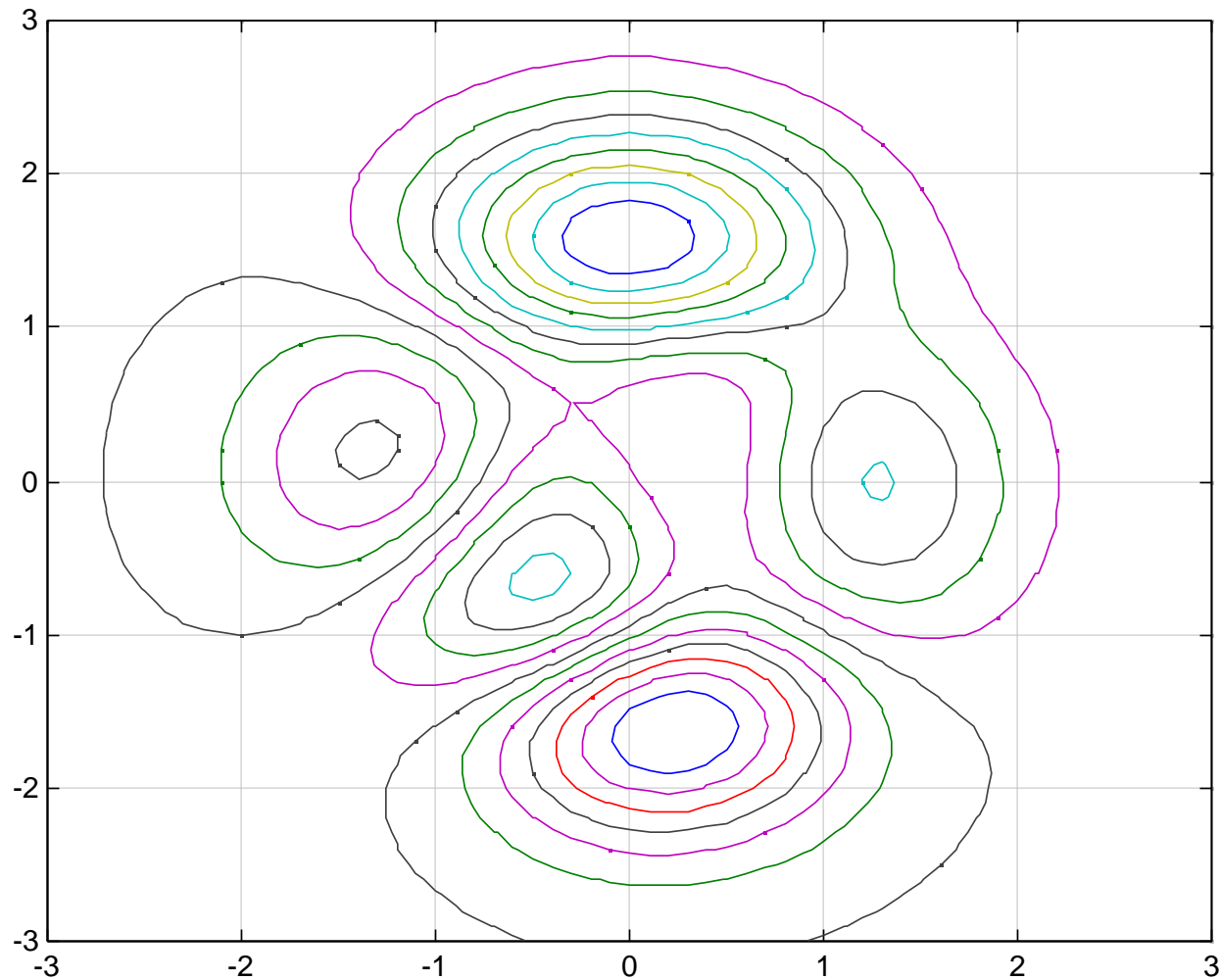


## 2D Plots (Contour Plot)

The following script generates a contour plot of the peaks function

```
t=-3:1:3;
[x,y]=meshgrid(t,t);
z= 3*(1-x).^2.*exp(-(x.^2) - (y+1).^2) ...
   - 10*(x/5 - x.^3 - y.^5).*exp(-x.^2-y.^2) ...
   - 1/3*exp(-(x+1).^2 - y.^2);
colormap(lines)
contour(x,y,z,15)           % 15 contours are generated
grid
```

# Resulting Contour Plot of the 'Peaks' Function





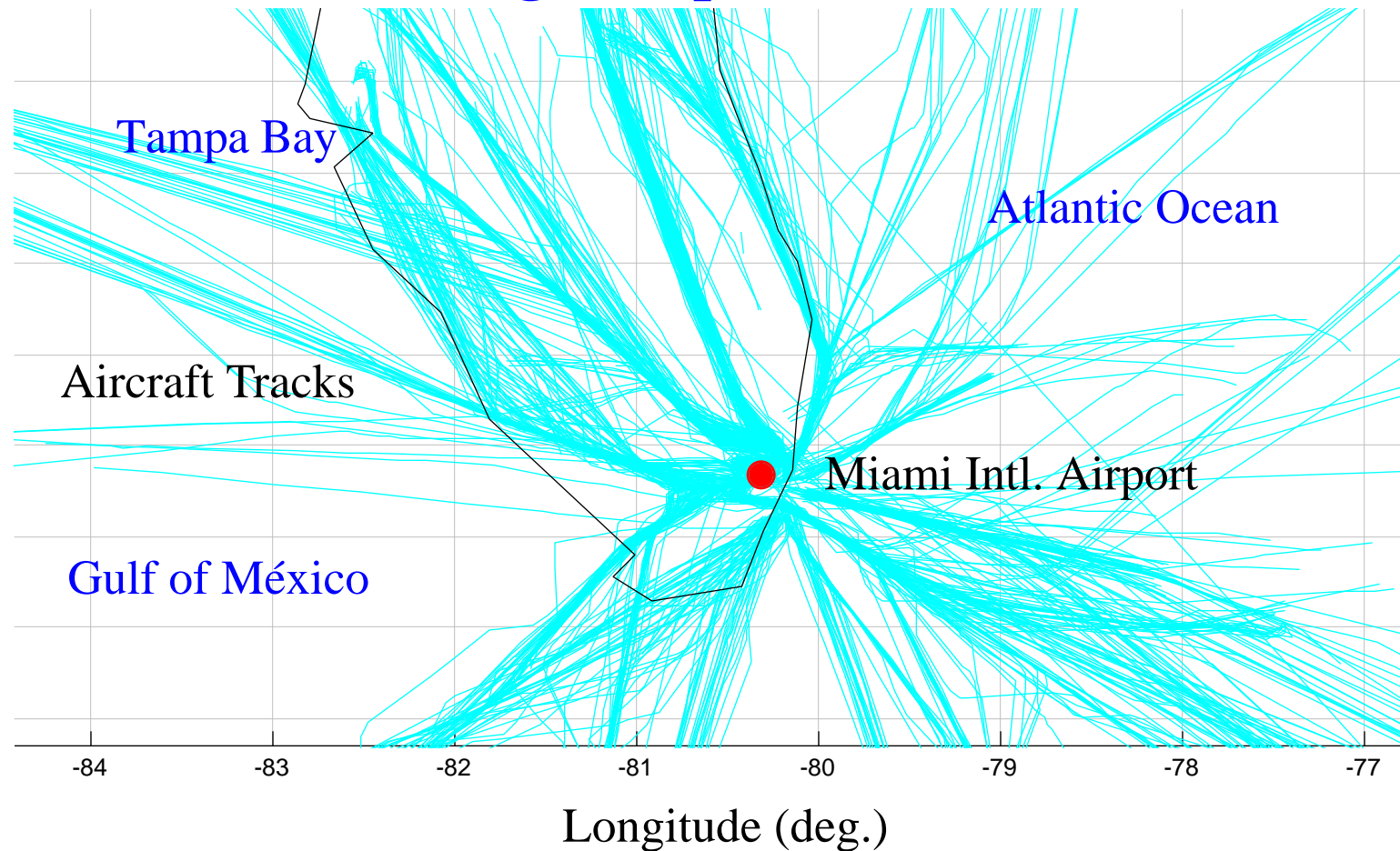
## Sample 2D Plots (comet plot)

- Useful to animate a trajectory
- Try the following script

```
% illustration of comet plot
```

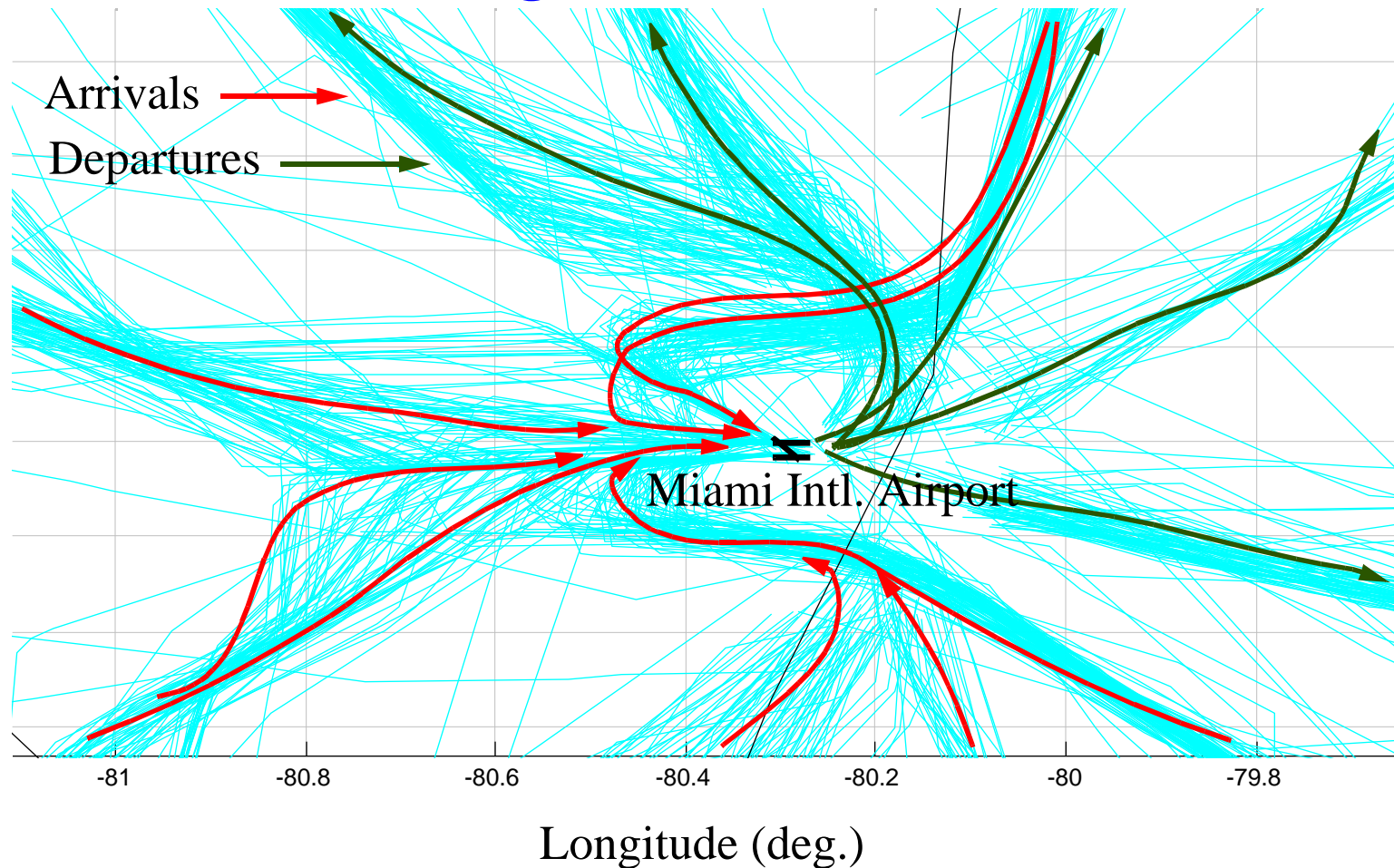
```
x = 0:0.05:8;  
y = sin(x.^2).*exp(-x);  
comet(x,y)
```

## Handling Complex 2-D Plots



Plot containing 830 flight tracks arriving or departing Miami Airport  
 Each track has 325 data points  
 Source: FAA, plot by A. Trani (Air Transportation Systems Lab)

## Zooming Into Previous Plot



Plot containing 830 flight tracks arriving or departing Miami Airport  
 Each track has 325 data points  
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## Sample Use of Subplot Function

Used the subplot function to display various graphs on the same screen

```
% Demo of subplot function
```

```
x = 0:0.1:4;
```

```
y = sin(x.^2).*exp(-x);
```

```
z=gradient(y,.1)
```

```
% takes the gradient of y every  
% 0.1 units
```

```
subplot(2,1,1)
```

```
plot(x,y); grid
```

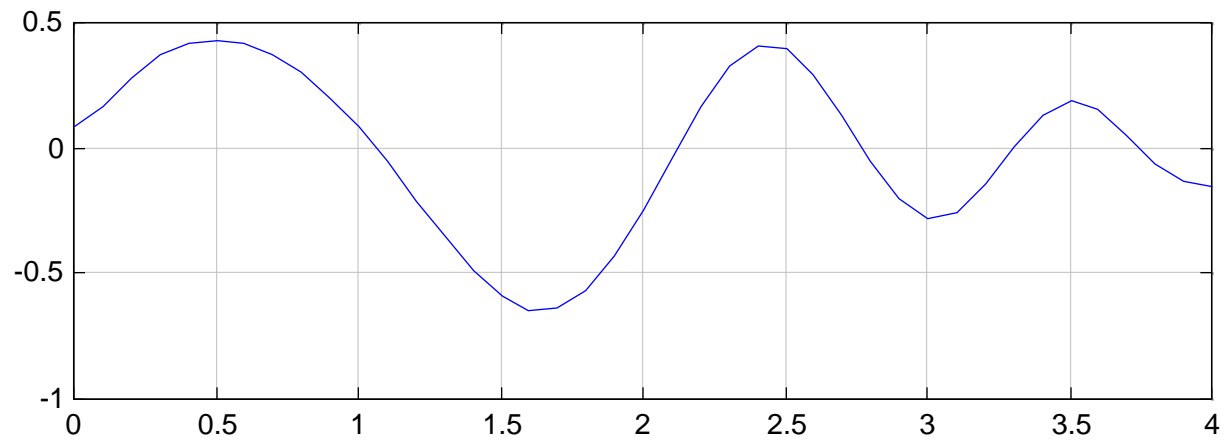
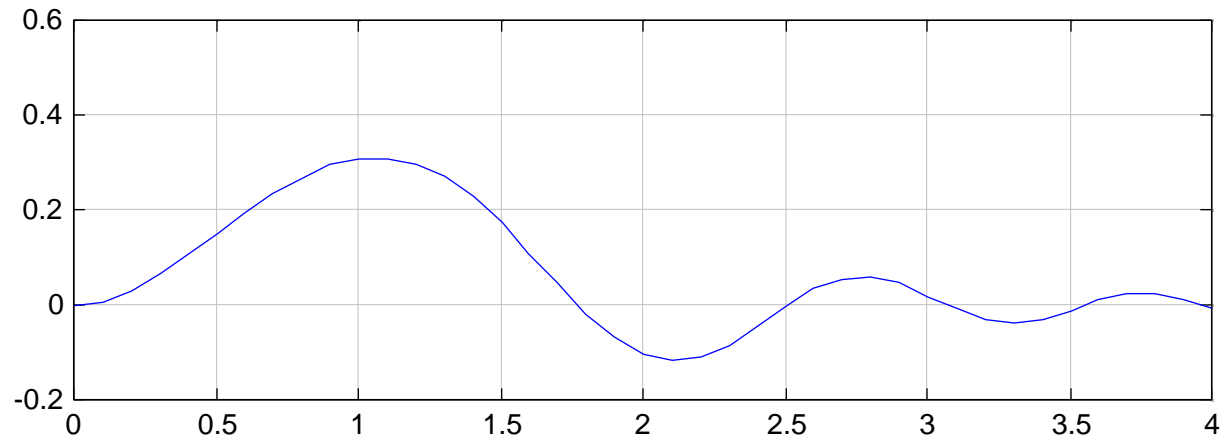
```
% generates the top plot
```

```
subplot(2,1,2)
```

```
plot(x,z); grid
```

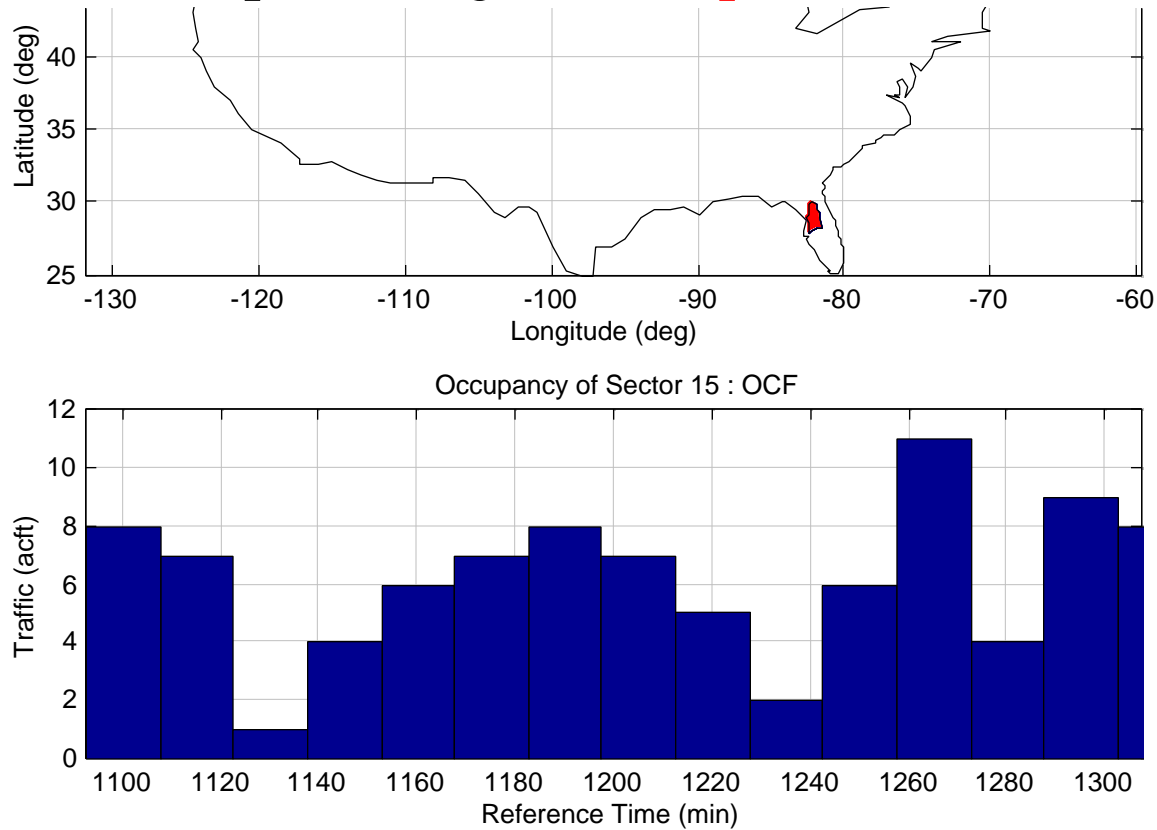
```
% generates the lower plot
```

# Resulting Subplot



# Sample Plot Commands

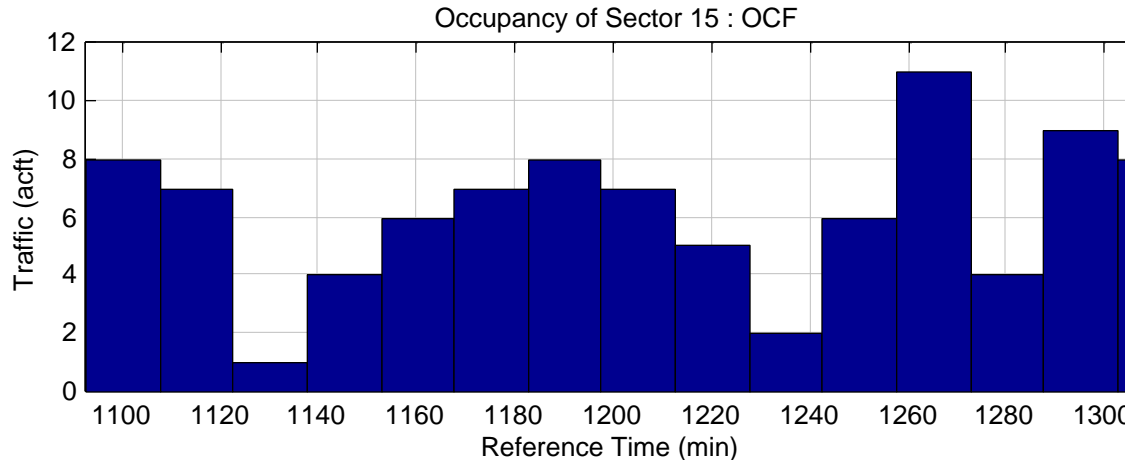
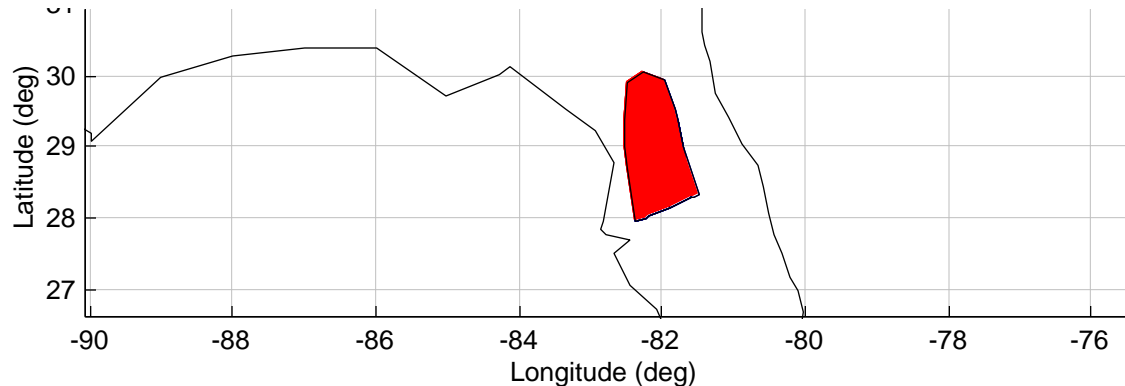
Standard 2D plot using the 'subplot' function



Plot containing 104 flight tracks crossing an airspace sector in Florida  
 Source: FAA, plot by A. Trani (Air Transportation Systems Lab)

# Zoom Command

The 'zoom' command is used to examine a smaller area



Plot containing 104 flight tracks crossing an airspace sector in Florida  
 Source: FAA, plot by A. Trani (Air Transportation Systems Lab)

## 3-D Graphing in MATLAB

- A 3-D plot could help you visualize complex information
- 3D animations can be generated from static 3D plots
- 3D controls fall into the following categories:
  - viewing control (azimuth and elevation)
  - color control (color maps)
  - lighting control (specular, diffuse, material, etc.)
  - axis control
  - camera control
  - graph annotation control
  - printing control



## Viewing Control

- 3D plots have two viewing angles than can be controlled with the command **view**
  - azimuth
  - elevation

Example use: **view(azimuth, elevation)**

- Default viewing controls are: -37.5 degrees in azimuth and 30 degrees in elevation
- Try the traffic file changing a few times the viewing angle

## Rotating Interactively a 3D Plot

- Use the `rotate3d` command to view interactively the 3D plots (good for quantitative data analysis)
- The zoom command does not work in 3D

```
>> plot3d(x,y,z)
```

```
>> rotate3d
```

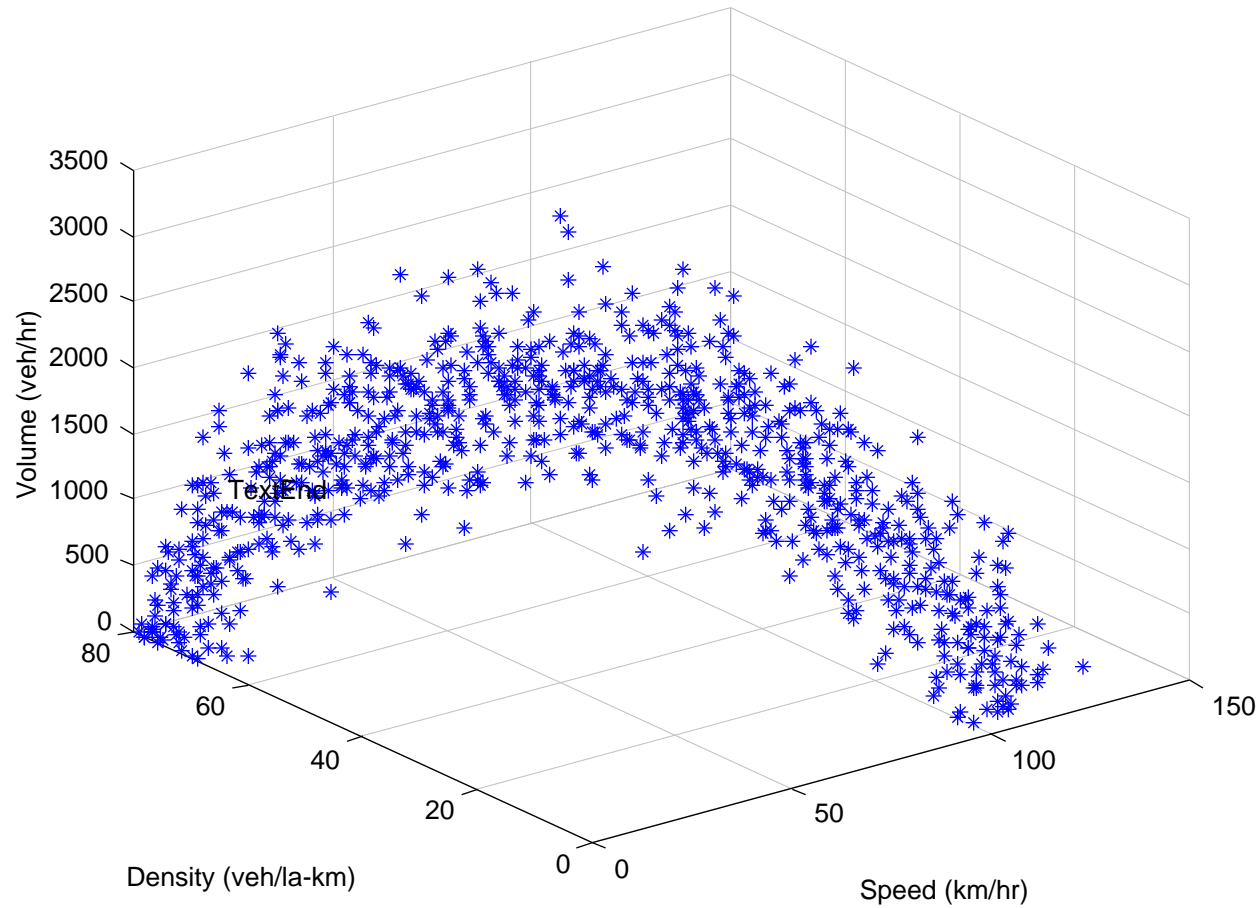
```
>>
```

- Try rotating the traffic characteristics file using `rotate3d`

Retrieve the data file called: traffic flow data from our syllabus web site

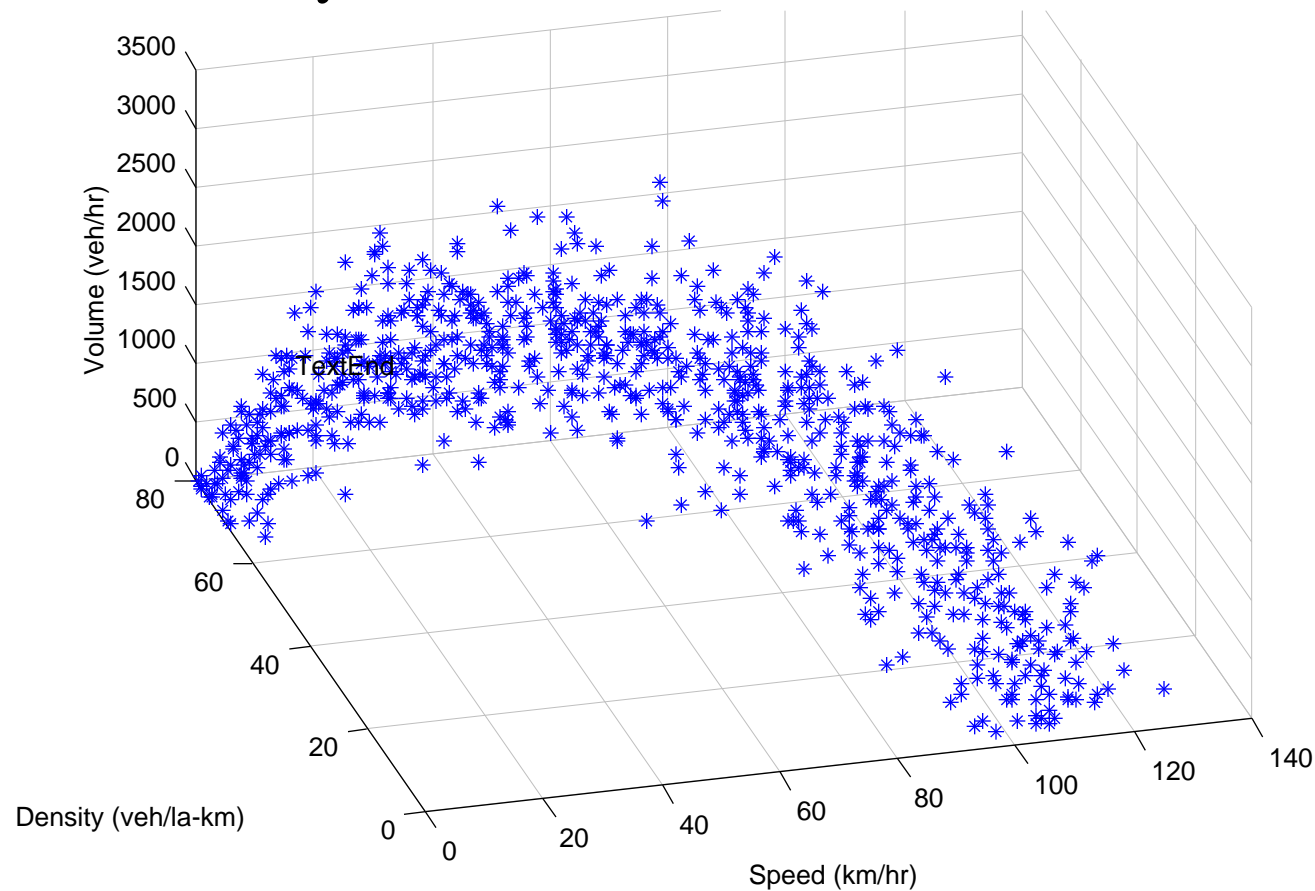
# Sample 3D Plot (plot3 function)

```
plot3(density,speed,volume,'*')
```



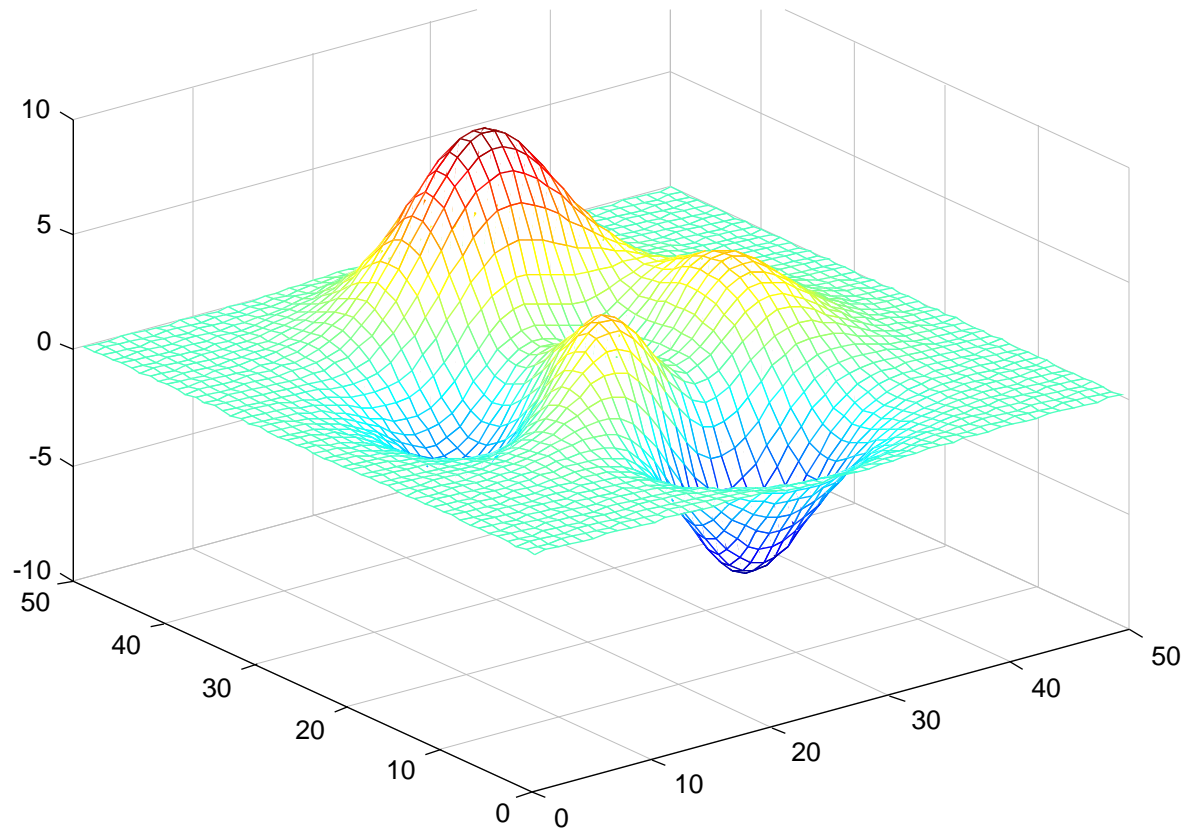
# Rotate Command

The `rotate3d` command is useful to visualize 3D data interactively



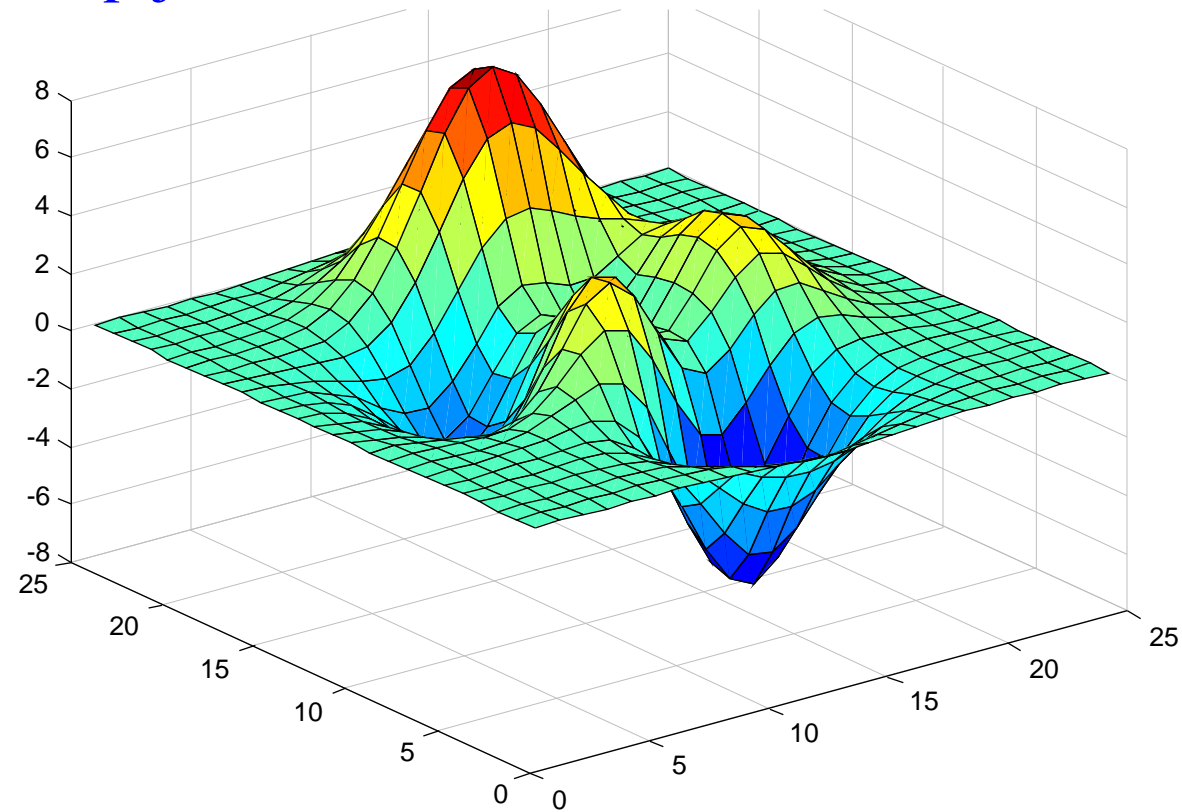
## Sample 3D Graphics (mesh)

```
% Mesh Plot of Peaks  
z=peaks(50);  
mesh(z);
```



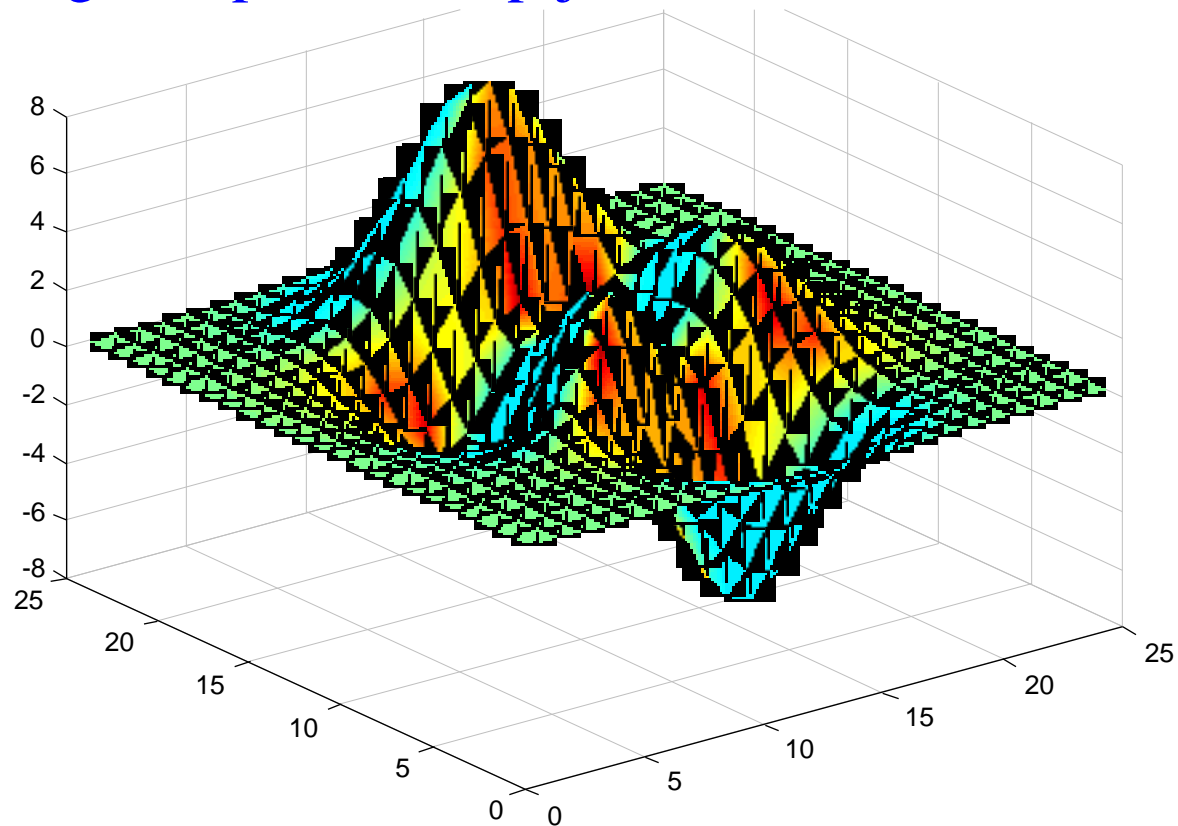
## Sample 3D Graphics (surf)

```
z=peaks(25);  
surf(z);  
colormap(jet); ;
```



## Sample 3D Graphics (surf)

```
z=peaks(25);  
surf(z);  
shading interp; colormap(jet);;
```



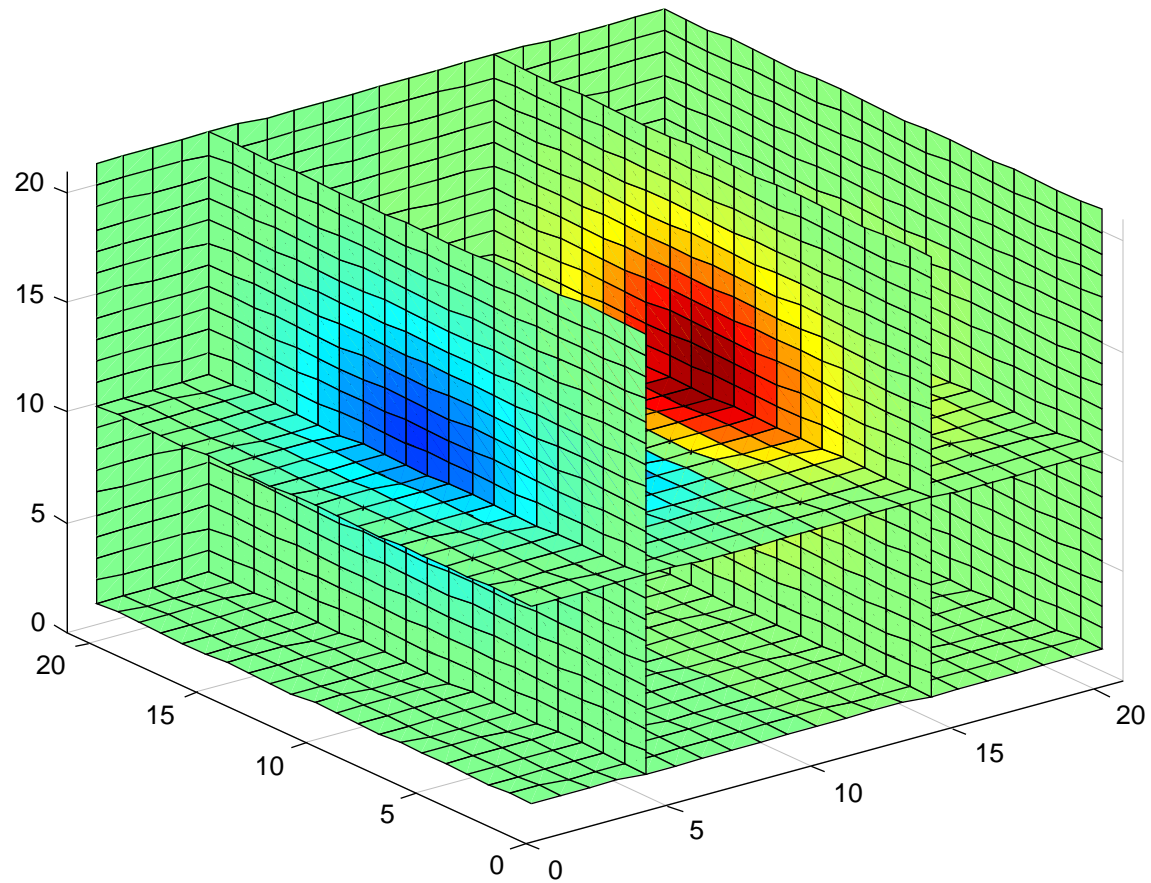
## Sample 3D Graphics (slice)

Slice 3D plots visualize the internal structure of set of numbers as gradients

```
[x,y,z] = meshgrid(-2:.2:2,-2:.2:2,-2:.2:2);  
v = x .* exp(-x.^2 - y.^2 - z.^2);  
slice(v,[5 15 21],21,[1 10])  
axis([0 21 0 21 0 21]);  
colormap(jet)
```



# Slice Plot of Pseudo-Gaussian Function



## Sample 3D Graphics (stem3)

stem3 - plots stems in three dimensions as shown below

